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# <RCAR/V4H>

## V4H

	Created	Reviewed	Approved
<b>Signature</b>	Luis Kim		
<b>Date</b>	2023.08.03		
<b>Version</b>			



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# 1 개요

---

## 1.1 목적

---

- RCAR-V4H의 기능을 설명하고 상세화 하여 이해한다.

## 1.2 Scope

---

- IPL 이해
- Real Time Core 의 이해
- ICUMX 의 이해
- MCAL 을 이용한 TRACE32 활용

## 1.3 Abbreviations, Acronyms and Definitions

---

문서에서 사용하는 약어와 단어를 설명한다.

Table 1-1 Abbreviations

Abbreviation	Description

Table 1-2 Acronyms

Acronyms	Description

## 1.4 References

---

Table 1-3 References

#	Document	Ver	Descriptions

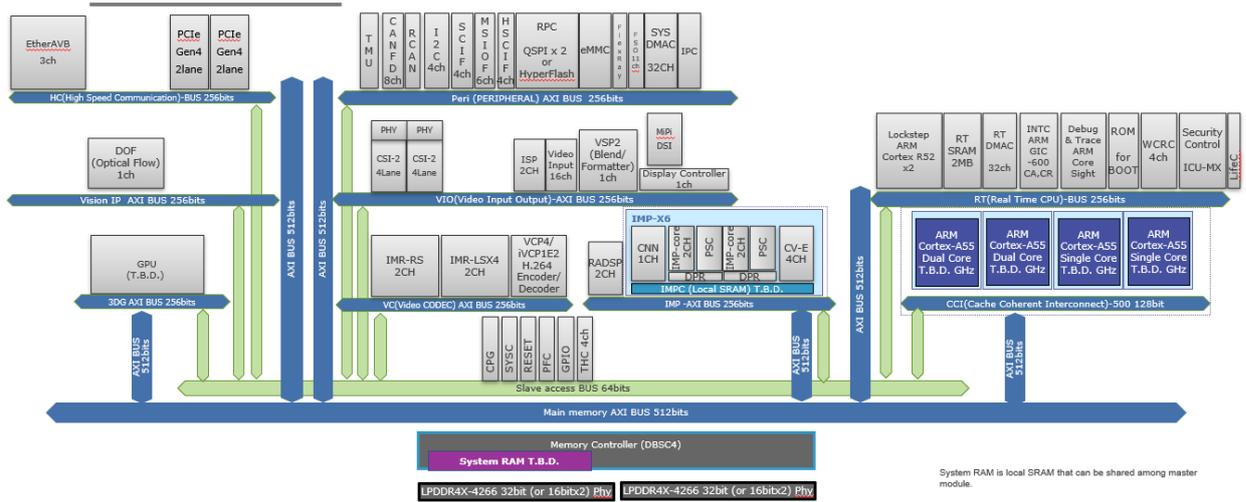
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## 2 V4H ARCHITECTURE

### 2.1 Block Diagram

#### R-CAR V4H BLOCK DIAGRAM



Document name:

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## 3 BOOT

### 3.1 Overview

Cortex-R52 or ICUMX master boot processor executes the instructions in on-chip ROM.  
(Datasheet page 890)

IPL의 부팅 ROM 매개변수, 주소 정보 및 데이터 크기 정보를 포함한 데이터는 HyperFlash, Octal SPI 플래시, 직렬 플래시 및 eMMC에서 RT-VRAM으로 전송됩니다. 그런 다음 데이터 크기 정보에 지정된 데이터 양이 RT-VRAM으로 전송됩니다. 전송 후 프로세서는 IPL의 주소 정보에 지정된 주소로 점프합니다.

IPL: Initial Program Loader.

#### 3.1.1 Secure boot supported

- Secure boot is supported if a master boot processor is ICUMX.
- Encrypted boot image is supported.
- Debugging is disabled at booting, and it can be enabled with secure debugging authentication.
- ICUMX can only support one-time authentication by using the Challenge and Response integrity check.

#### 3.1.2 Boot Rom area

##### 31.1.3 Boot ROM

The capacity is 160 Kbytes. Cortex-R52 and ICUMX codes are included.

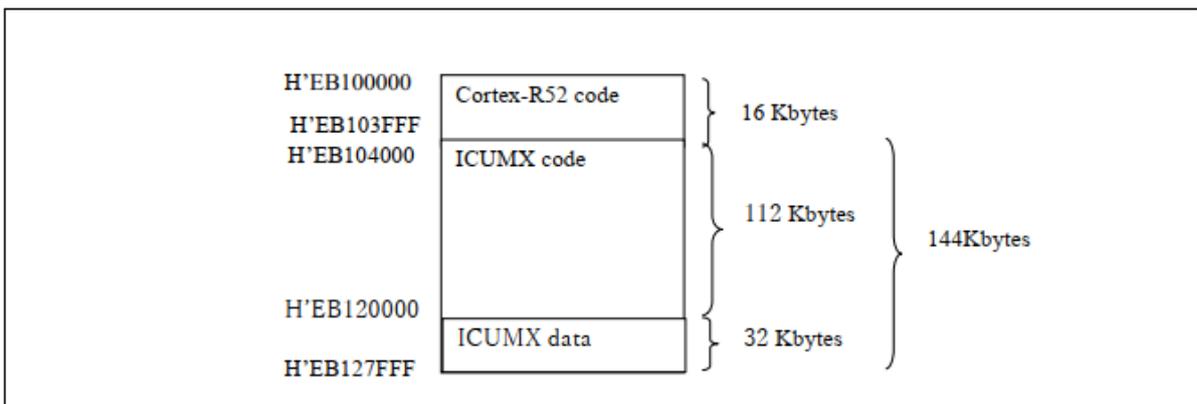


Figure 31.1 Boot ROM memory map

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### 3.1.3 Booting mode

Name	Pin Name	I/O	Function
------	----------	-----	----------

Mode pin	MD4 to MD1	Input	Select a boot device.																																		
			<table border="1"> <thead> <tr> <th>MD[4:1]</th> <th>Description</th> </tr> </thead> <tbody> <tr><td>B'0000</td><td>Reserved</td></tr> <tr><td>B'0001</td><td>Reserved</td></tr> <tr><td>B'0010</td><td>HyperFlash boot at 160MHz using DMA</td></tr> <tr><td>B'0011</td><td>HyperFlash boot at 80MHz using DMA</td></tr> <tr><td>B'0100</td><td>Serial Flash boot at single read 40MHz using DMA</td></tr> <tr><td>B'0101</td><td>Reserved</td></tr> <tr><td>B'0110</td><td>Serial Flash boot using DMA. *2</td></tr> <tr><td>B'0111</td><td>Octal SPI Flash 160/80MHz using DMA. *2</td></tr> <tr><td>B'1000</td><td>Reserved</td></tr> <tr><td>B'1001</td><td>Reserved</td></tr> <tr><td>B'1010</td><td>HyperFlash at 160MHz(320Mbps) using XIP mode</td></tr> <tr><td>B'1011</td><td>HyperFlash at 80MHz using XIP mode</td></tr> <tr><td>B'1100</td><td>Reserved</td></tr> <tr><td>B'1101</td><td>eMMC boot at 50MHz x8 bus widths using DMA</td></tr> <tr><td>B'1110</td><td>Reserved</td></tr> <tr><td>B'1111</td><td>SCIF/HSCIF download mode*1</td></tr> </tbody> </table>	MD[4:1]	Description	B'0000	Reserved	B'0001	Reserved	B'0010	HyperFlash boot at 160MHz using DMA	B'0011	HyperFlash boot at 80MHz using DMA	B'0100	Serial Flash boot at single read 40MHz using DMA	B'0101	Reserved	B'0110	Serial Flash boot using DMA. *2	B'0111	Octal SPI Flash 160/80MHz using DMA. *2	B'1000	Reserved	B'1001	Reserved	B'1010	HyperFlash at 160MHz(320Mbps) using XIP mode	B'1011	HyperFlash at 80MHz using XIP mode	B'1100	Reserved	B'1101	eMMC boot at 50MHz x8 bus widths using DMA	B'1110	Reserved	B'1111	SCIF/HSCIF download mode*1
MD[4:1]	Description																																				
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B'1010	HyperFlash at 160MHz(320Mbps) using XIP mode																																				
B'1011	HyperFlash at 80MHz using XIP mode																																				
B'1100	Reserved																																				
B'1101	eMMC boot at 50MHz x8 bus widths using DMA																																				
B'1110	Reserved																																				
B'1111	SCIF/HSCIF download mode*1																																				

Mode Pin	MD5	Input	Reserved						
			<table border="1"> <thead> <tr> <th>MD5</th> <th>Description</th> </tr> </thead> <tbody> <tr><td>0</td><td>Reserved for security.</td></tr> <tr><td>1</td><td>Normal boot.</td></tr> </tbody> </table>	MD5	Description	0	Reserved for security.	1	Normal boot.
MD5	Description								
0	Reserved for security.								
1	Normal boot.								

Mode pin	MD7 and MD6	Input	Select a master boot processor.										
			<table border="1"> <thead> <tr> <th>MD[7:6]</th> <th>Description</th> </tr> </thead> <tbody> <tr><td>B'00</td><td>Reserved</td></tr> <tr><td>B'01</td><td>Reserved</td></tr> <tr><td>B'10</td><td>Booted through ICUMX</td></tr> <tr><td>B'11</td><td>Booted through Cortex-R52</td></tr> </tbody> </table>	MD[7:6]	Description	B'00	Reserved	B'01	Reserved	B'10	Booted through ICUMX	B'11	Booted through Cortex-R52
MD[7:6]	Description												
B'00	Reserved												
B'01	Reserved												
B'10	Booted through ICUMX												
B'11	Booted through Cortex-R52												

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Switch Number	Switch Name	Side (C/S)	Pin 1 ▲	Pin 2	Pin 3	Pin 4	Pin 5	Pin 6	Pin 7	Pin 8
<b>Mode Switch Board. This board is connected with the CN9 on the White Hawk board.</b>										
SW1	MODESW-A	C	OFF	ON	OFF	OFF	ON	OFF	ON	ON
			MD7	MD6	-	MD8	MD4	MD3	MD2	MD1
			MD7	MD6	Selection of Master Boot Processor					
			OFF(1)	ON(0)	Booted through ICUMXA					
			OFF(1)	OFF(1)	Booted through Cortex-R52					
			Other than above		Setting prohibited					
			MD8	ON(0)= Setting prohibited			OFF(1)= Use this setting			
			MD4	MD3	MD2	MD1	Selection of Boot Device			
			ON(0)	ON(0)	OFF(1)	ON(0)	HyperFlash ROM boot at 160 MHz (320 Mbps) using DMA			
			ON(0)	ON(0)	OFF(1)	OFF(1)	HyperFlash ROM boot at 80 MHz using DMA			
			ON(0)	OFF(1)	ON(0)	ON(0)	Serial flash ROM boot at single read 40 MHz using DMA			
			ON(0)	OFF(1)	OFF(1)	ON(0)	Serial Flash boot using DMA			
			ON(0)	OFF(1)	OFF(1)	OFF(1)	Octal SPI Flash 80/160MHz DMA			
			OFF(1)	ON(0)	OFF(1)	ON(0)	HyperFlash ROM boot at 160 MHz (320 Mbps) using XIP mode			
			OFF(1)	ON(0)	OFF(1)	OFF(1)	HyperFlash ROM boot at 80 MHz using XIP mode			
			OFF(1)	OFF(1)	ON(0)	OFF(1)	eMMC boot at 50 MHz x8 bus widths using DMA			
			OFF(1)	OFF(1)	OFF(1)	OFF(1)	SCIF downloading mode			
			Other than above			Setting prohibited				

(This matrix is in Board manual)

### 3.1.4 Boot Sequence

HyperFlash Rom 모드가 아닐 경우 boot Rom 영역과 ICUMX 활성화 여부에 따라 Reset Vector 가 0xEB10000(CR52) 또는 0xEB104000(ICUMX) 으로 자동 결정된다.

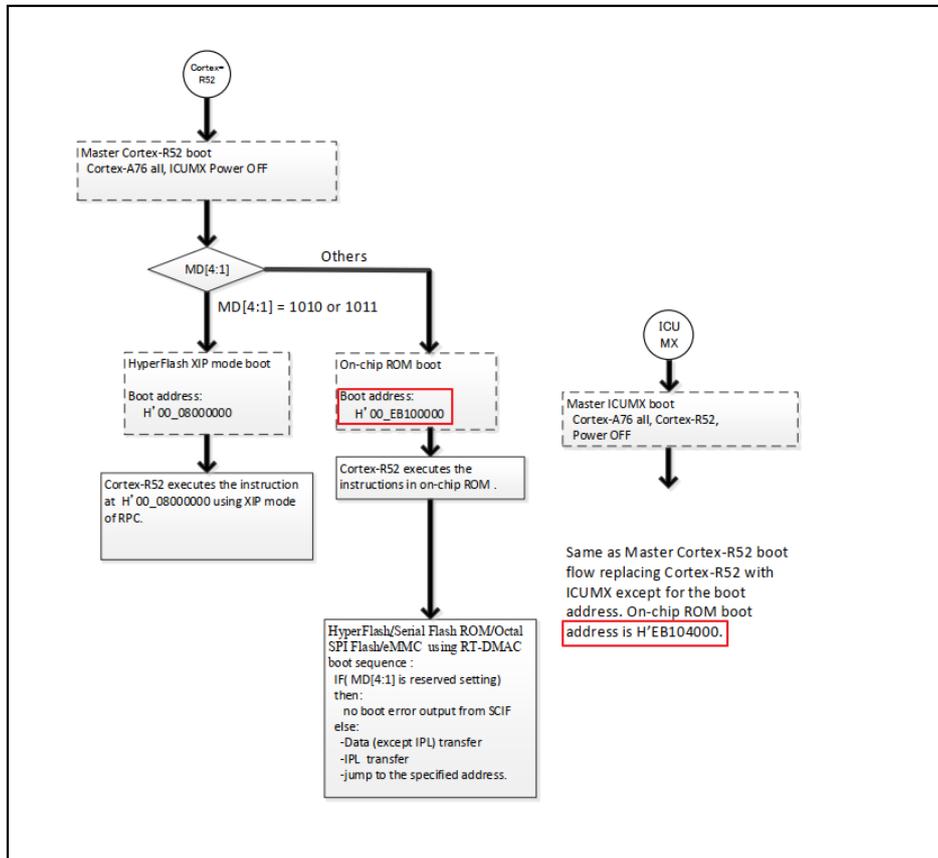


Figure 31.3 Cortex-R52, ICUMX boot operation overview

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### 3.1.4.1 With Serial Flash

Boot 시퀀스에 따라 부팅이 완료되면 아래와 같이 Boot Rom 에서 header data 및 기타 부팅과 관련된 데이터를 외부 ROM에서 RT-RAM으로 복사한다.

기본적인 부팅 설정이 완료되면 IPL 이미지를 RT-VRAM으로 복사 한 후 IPL로 분기한다.

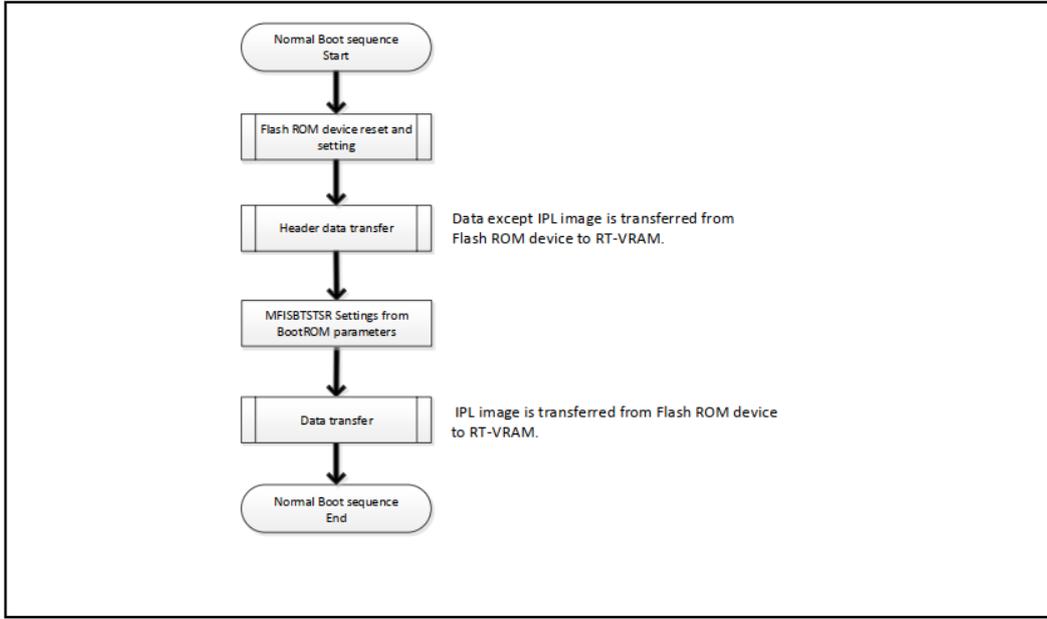


Figure 31.4 HyperFlash/Octal SPI Flash/Serial Flash using RT-DMAC boot sequence

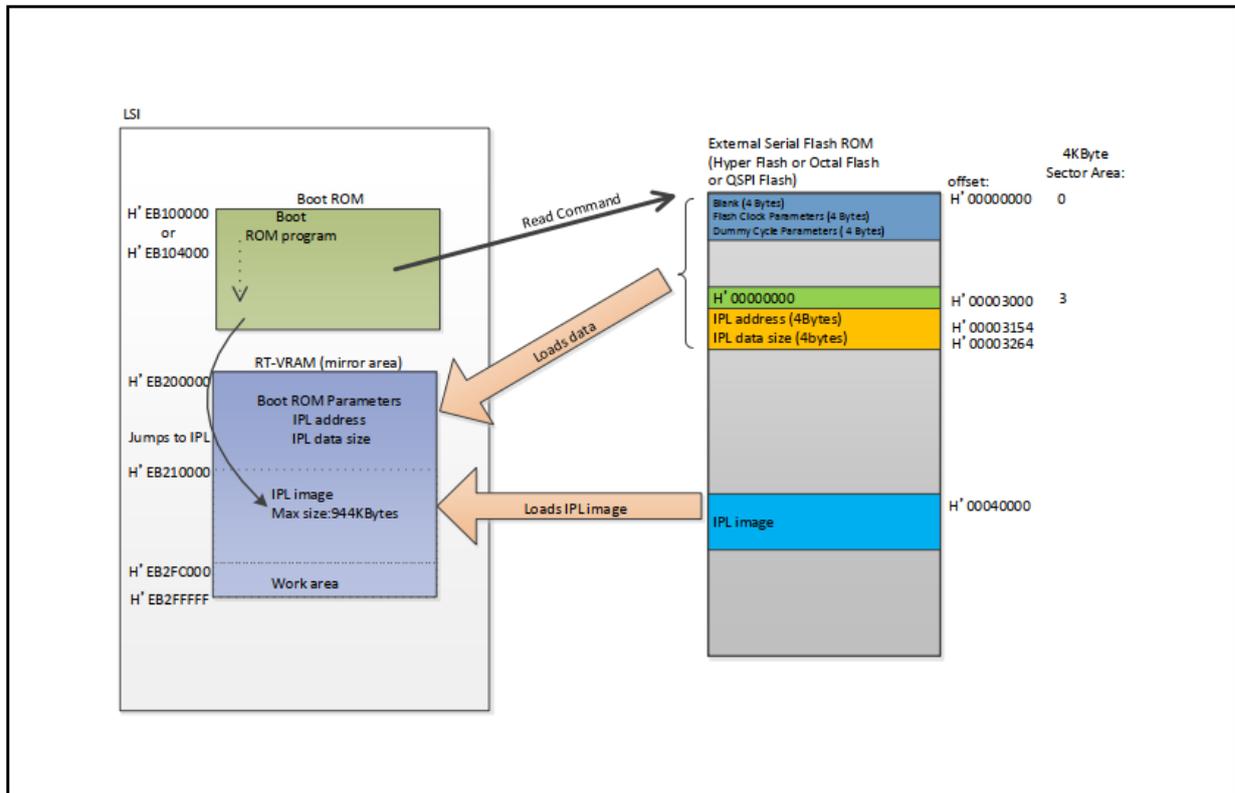


Figure 31.5 IPL transfer and Program image

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### 3.1.4.2 With eMMC

eMMC의 경우도 Serial Flash와 동일한 부팅 절차를 갖지만, eMMC 초기화 부분이 추가된다.

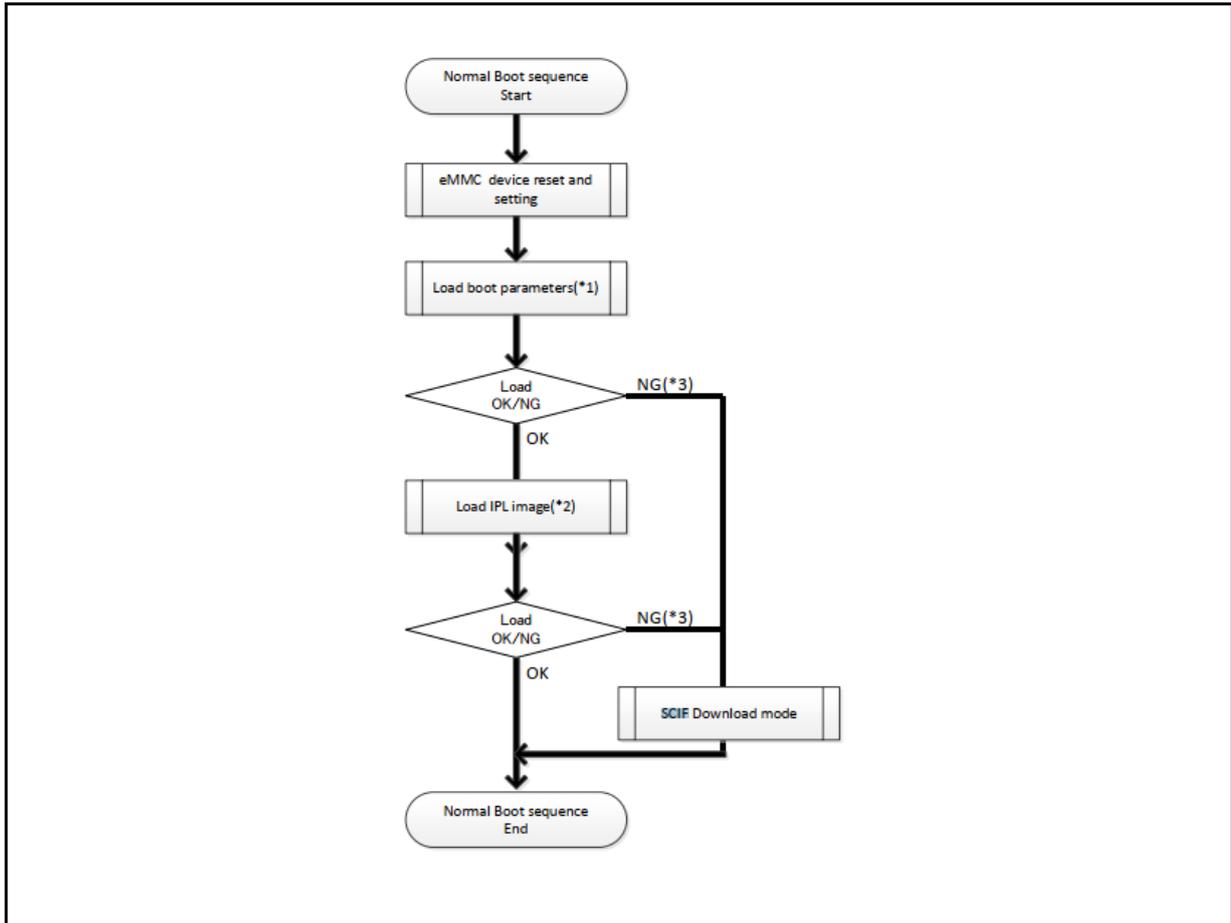
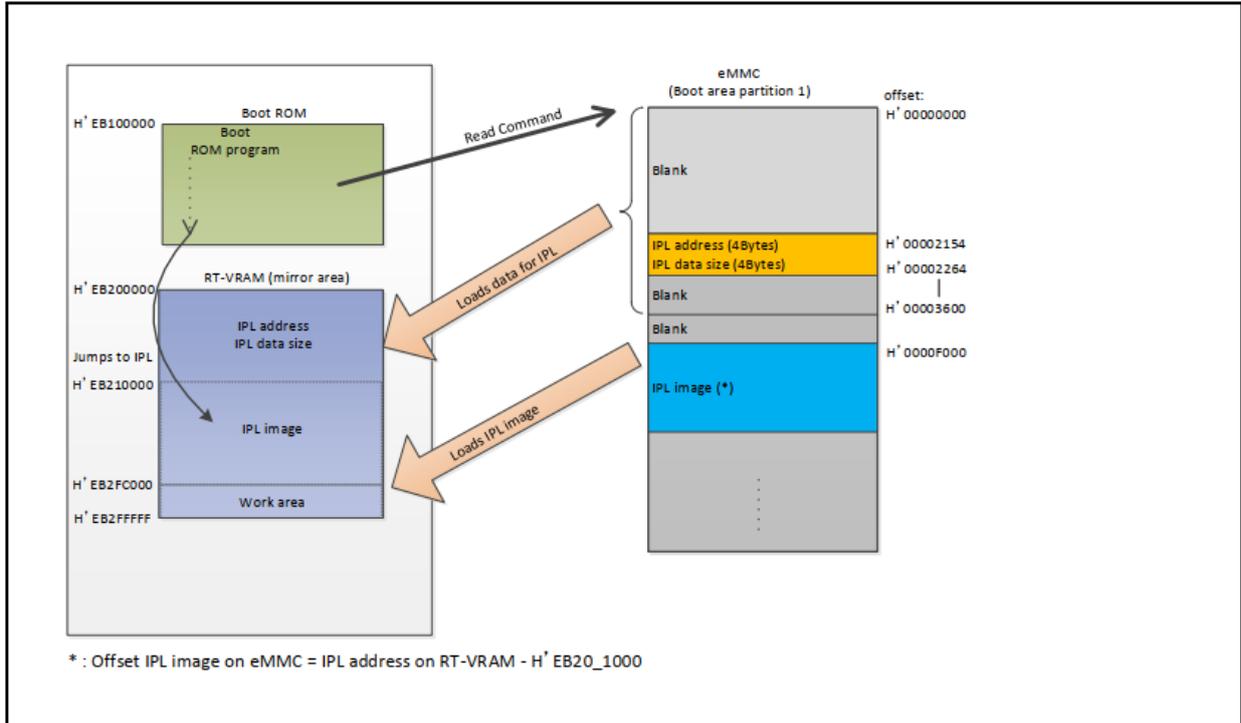


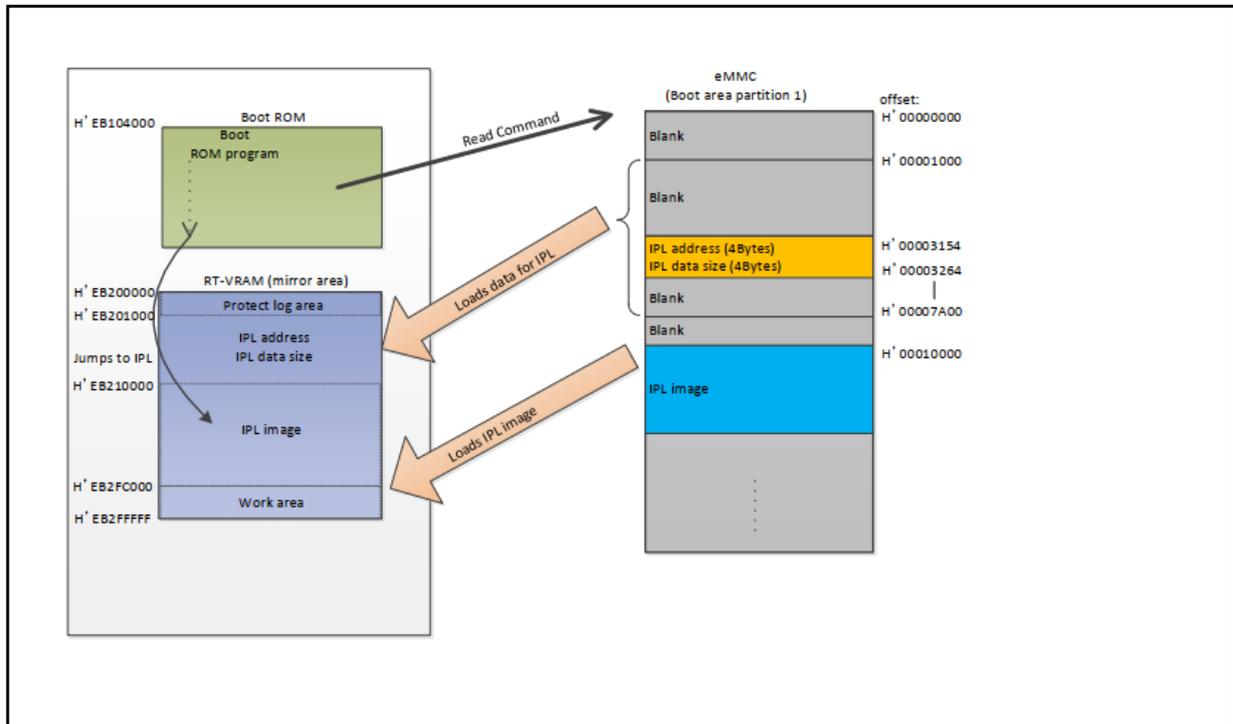
Figure 31.6 eMMC using DMA boot sequence

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**Figure 31.7 IPL transfer and Program image(eMMC, Cortex-R52 Boot)**



**Figure 31.8 IPL transfer and Program image(eMMC, ICUMX Boot)**

### 3.1.5 SCIF Download mode

만약 Booting 이 실패하게 되면, 동작이 멈추는 것이 아니라 SCIF 다운로드 모드로 진입을 하게 된다.

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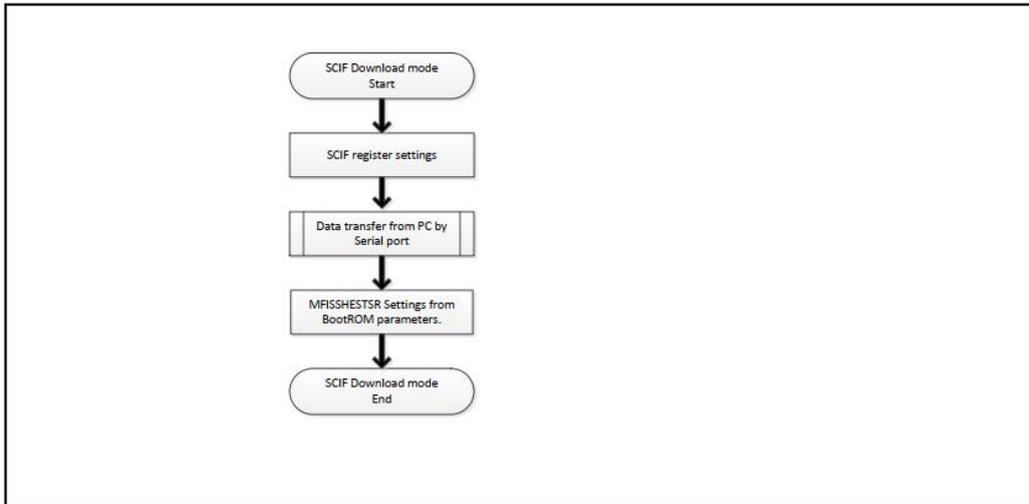
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SCIF Download 모드는 PC 에서 RT-VRAM 으로 바로 IPL 및 헤더 정보를 전송 할 수 있다.

- Baud rate : 115200bps
- Data length : 8bit
- Parity : none
- Stop bit : 1bit
- Flow control : none
- Data format : Motorola S-record

The download sequence and data format are below.



**Figure 31.9 SCIF download mode sequence**

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## 4 SDK 설치

### 4.1 Main component

SDK 를 설치하기 전에

Windows main installer: rcar-xos\_platform-sdk1\_v2.18.0\_release.exe

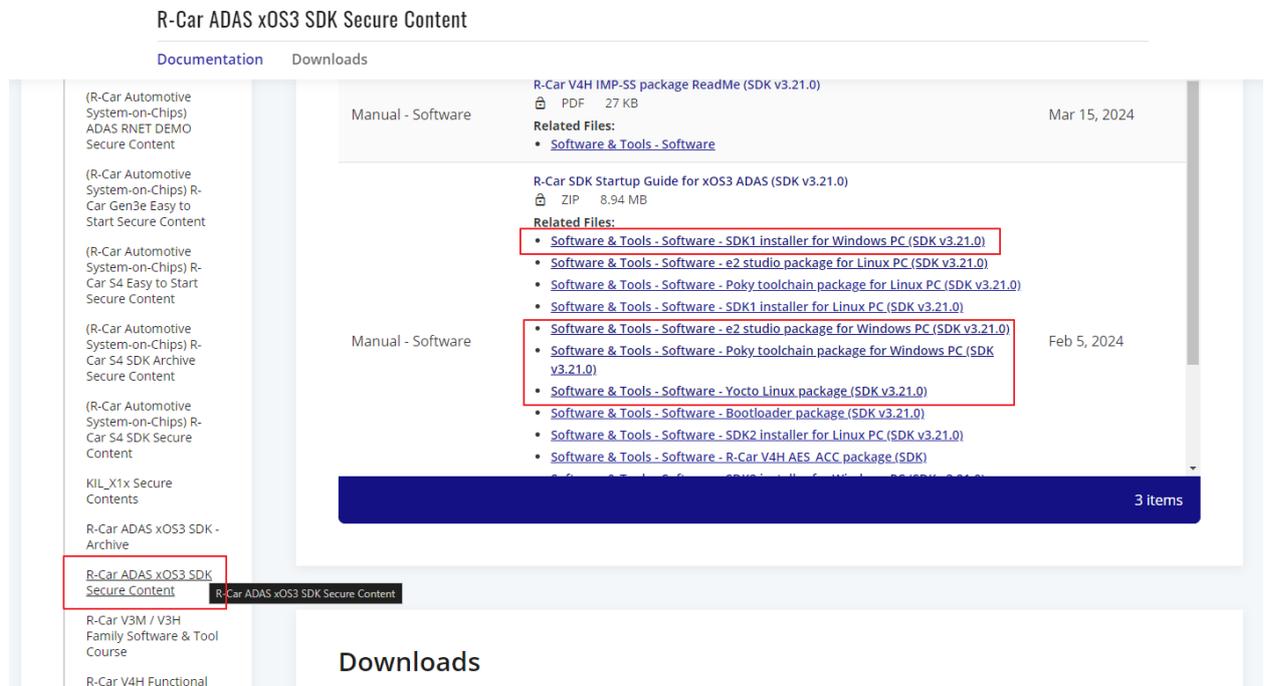
Corresponding tool packages:

e2 studio installer : rcar-xos\_tool\_e2studio\_windows\_2022-02.R20220207-2020.tar.gz

Poky toolchain : rcar-xos\_tool\_poky\_toolchain\_windows\_4.19.2.tar.gz

Corresponding Yocto package: rcar-xos\_tool\_yocto\_linux\_4.19.2.tar.gz

URL: <https://www.renesas.com/us/en/secure/r-car-adas-xos3-sdk-secure-content#documents>



R-Car ADAS xOS3 SDK Secure Content

Documentation Downloads

(R-Car Automotive System-on-Chips) ADAS RNET DEMO Secure Content

(R-Car Automotive System-on-Chips) R-Car Gen3e Easy to Start Secure Content

(R-Car Automotive System-on-Chips) R-Car S4 Easy to Start Secure Content

(R-Car Automotive System-on-Chips) R-Car S4 SDK Archive Secure Content

(R-Car Automotive System-on-Chips) R-Car S4 SDK Secure Content

KiL\_X1x Secure Contents

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**R-Car ADAS xOS3 SDK Secure Content**

R-Car V3M / V3H Family Software & Tool Course

R-Car V4H Functional

Manual - Software

R-Car V4H IMP-SS package ReadMe (SDK v3.21.0)

PDF 27 KB

Mar 15, 2024

Related Files:

- Software & Tools - Software

Manual - Software

R-Car SDK Startup Guide for xOS3 ADAS (SDK v3.21.0)

ZIP 8.94 MB

Feb 5, 2024

Related Files:

- Software & Tools - Software - SDK1 installer for Windows PC (SDK v3.21.0)
- Software & Tools - Software - e2 studio package for Linux PC (SDK v3.21.0)
- Software & Tools - Software - Poky toolchain package for Linux PC (SDK v3.21.0)
- Software & Tools - Software - SDK1 installer for Linux PC (SDK v3.21.0)
- Software & Tools - Software - e2 studio package for Windows PC (SDK v3.21.0)
- Software & Tools - Software - Poky toolchain package for Windows PC (SDK v3.21.0)
- Software & Tools - Software - Yocto Linux package (SDK v3.21.0)
- Software & Tools - Software - Bootloader package (SDK v3.21.0)
- Software & Tools - Software - SDK2 installer for Linux PC (SDK v3.21.0)
- Software & Tools - Software - R-Car V4H AES\_ACC package (SDK v3.21.0)

3 items

Downloads

### 4.2 Installation

모든 패키지를 압축된 상태에서 SDK 설치파일과 동일한 폴더에 복사해서 넣는다.

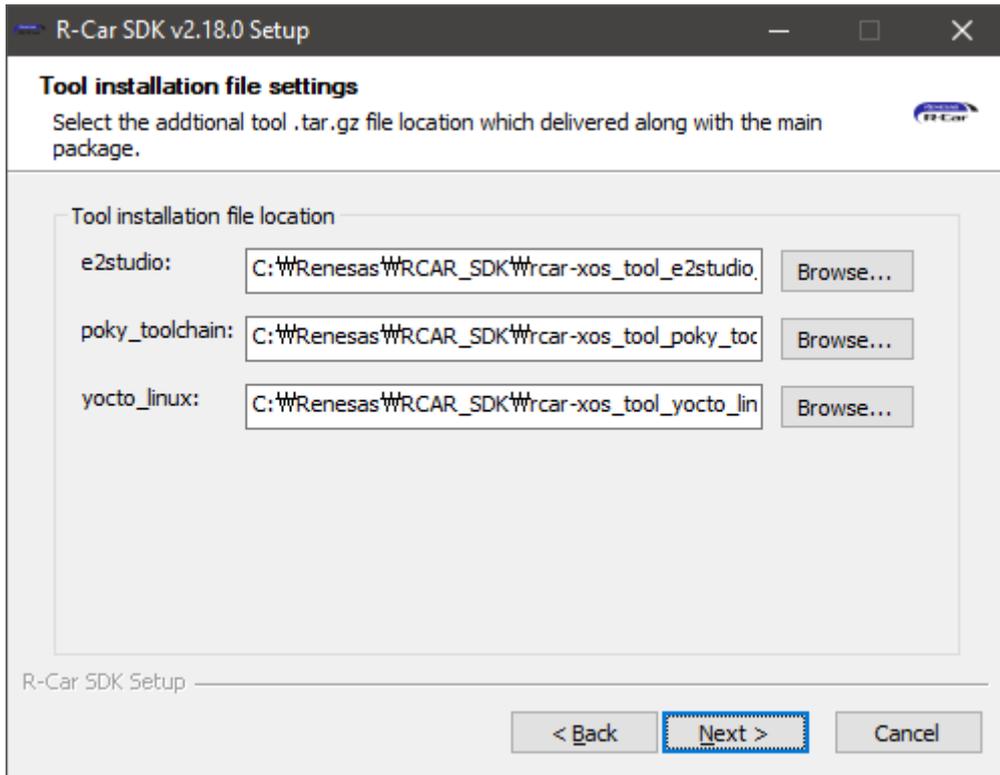
Name	Status	Size
R-CarV4H_V4M_V3H_V3M_SDK_StartupGuide_0_26	✓	
rcar-xos_platform-sdk1_v3.21.0_release.exe	✓	1,165,731
rcar-xos_tool_e2studio_windows_v3.21.0_release.tar.gz	✓	1,633,923
rcar-xos_tool_poky_toolchain_windows_v3.21.0_release.tar.gz	✓	518,527 K
rcar-xos_tool_yocto_linux_v3.21.0_release.tar.gz	✓	2,778,244

폴더에 정상적인 설치파일들이 있으면 next 를 누른다.

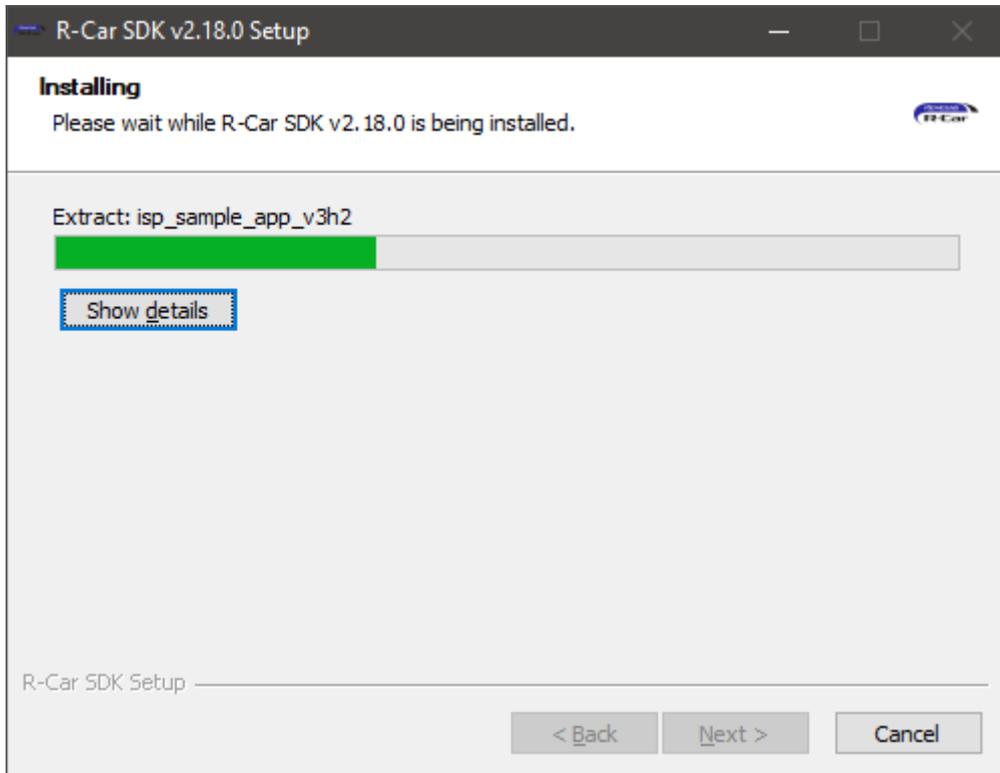
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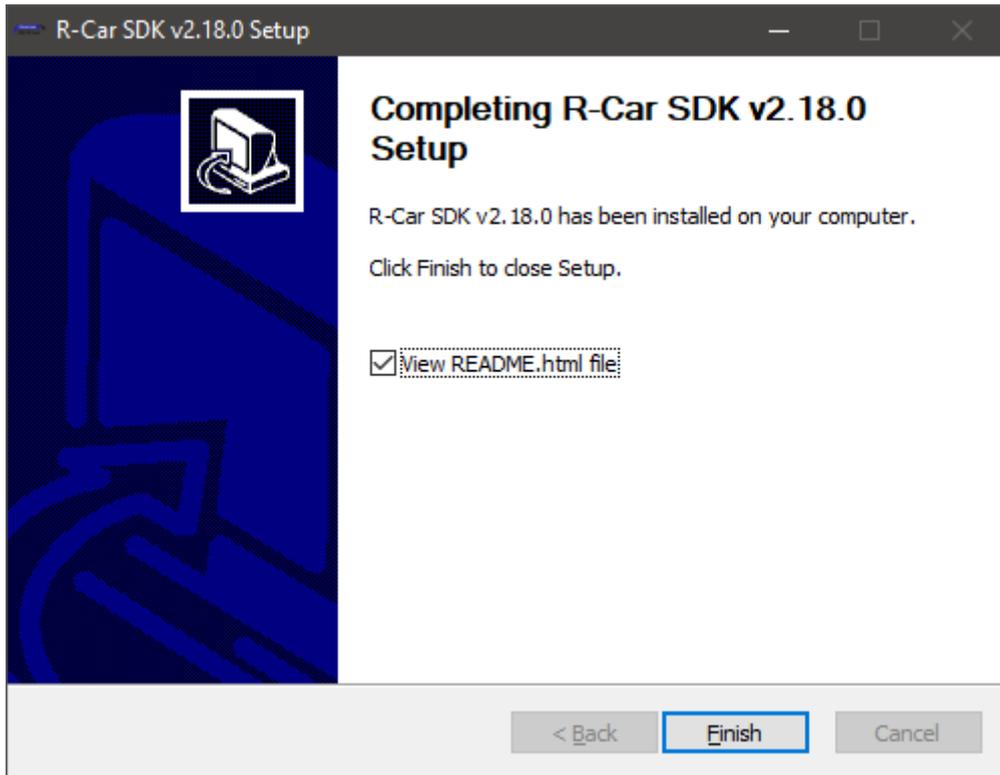


설치가 아래와 같이 진행된다.

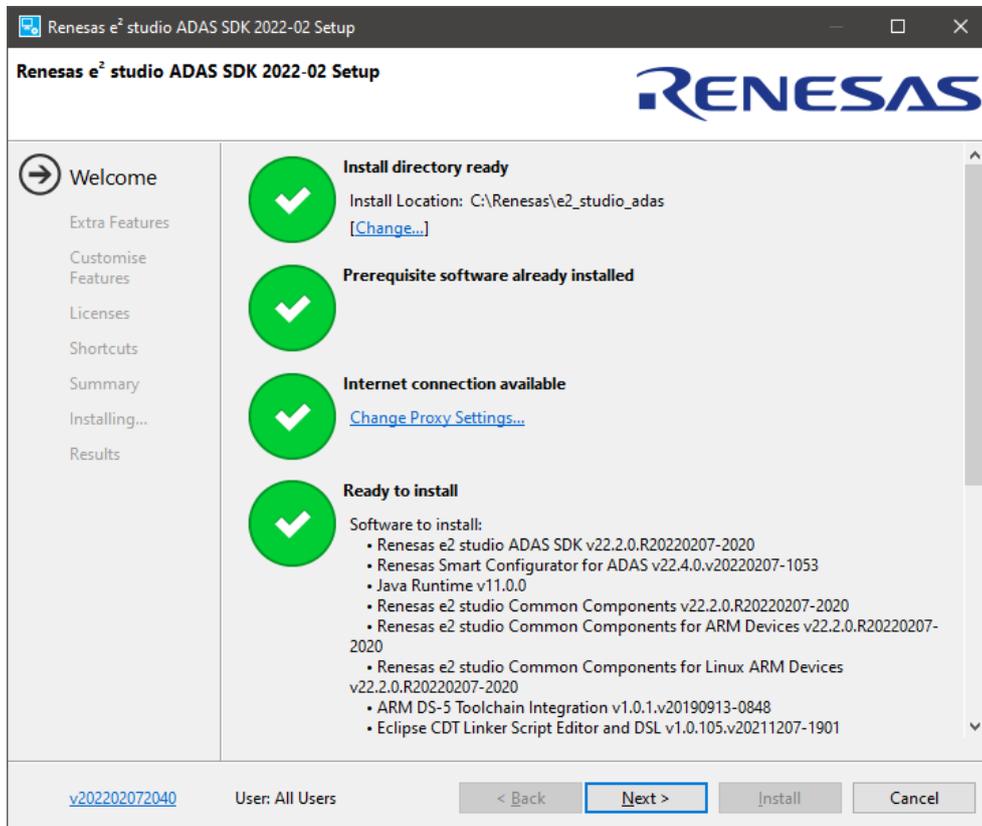


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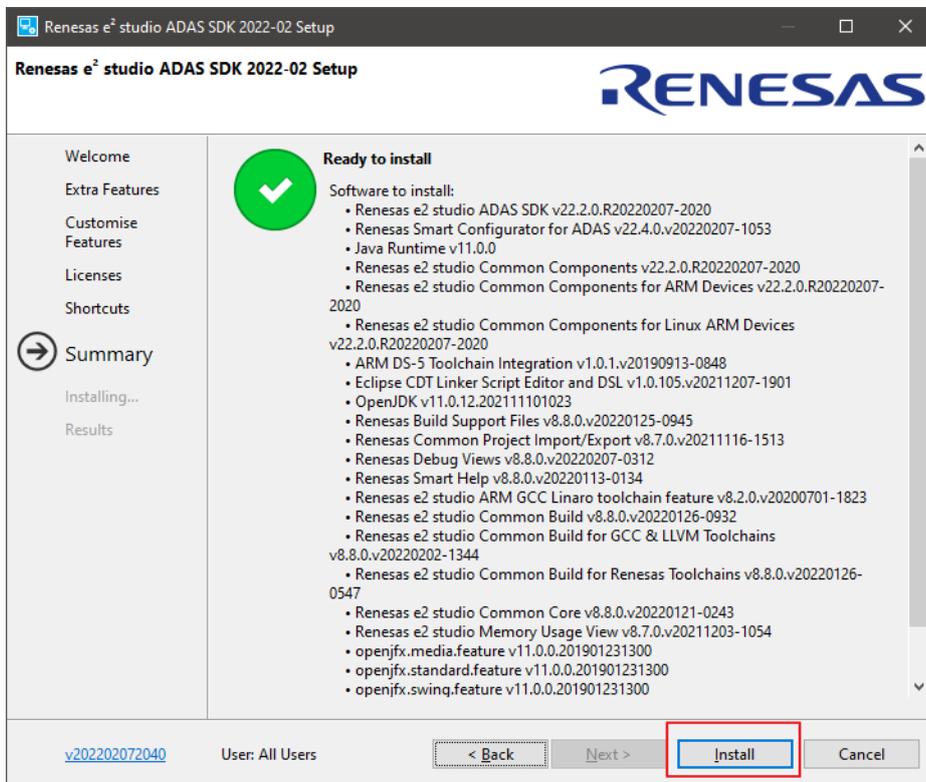
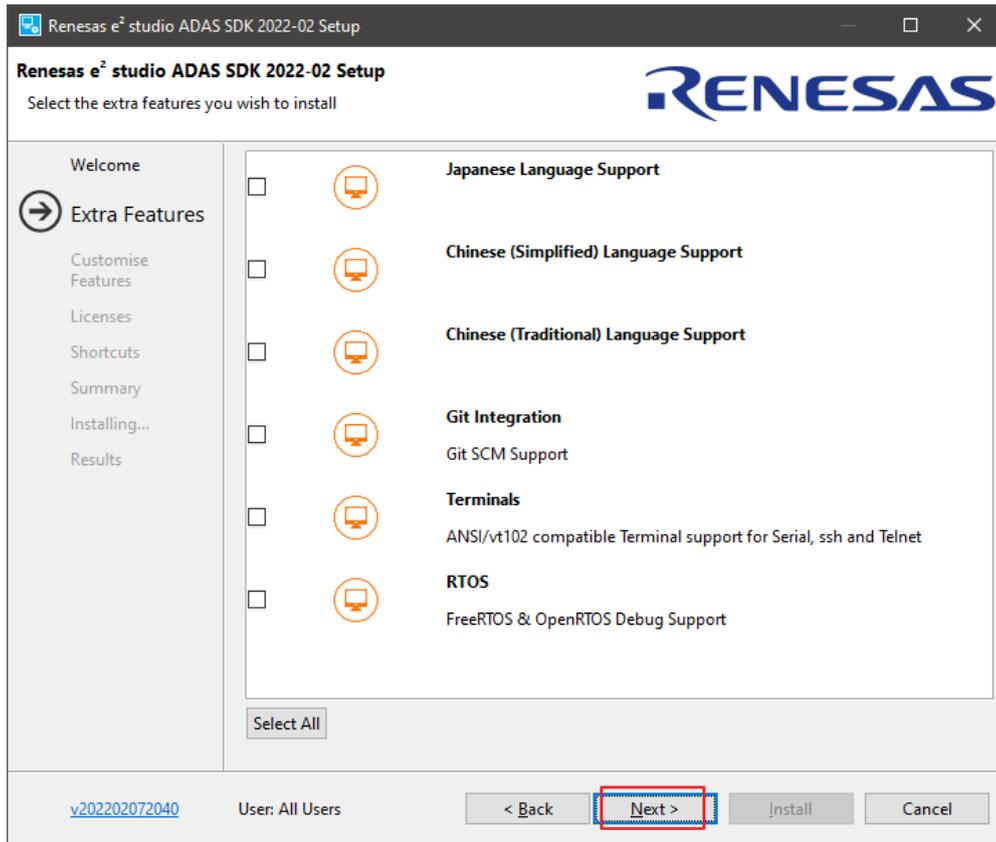


설치가 완료되면 자동으로 e2 Studio 를 설치하여 준다.



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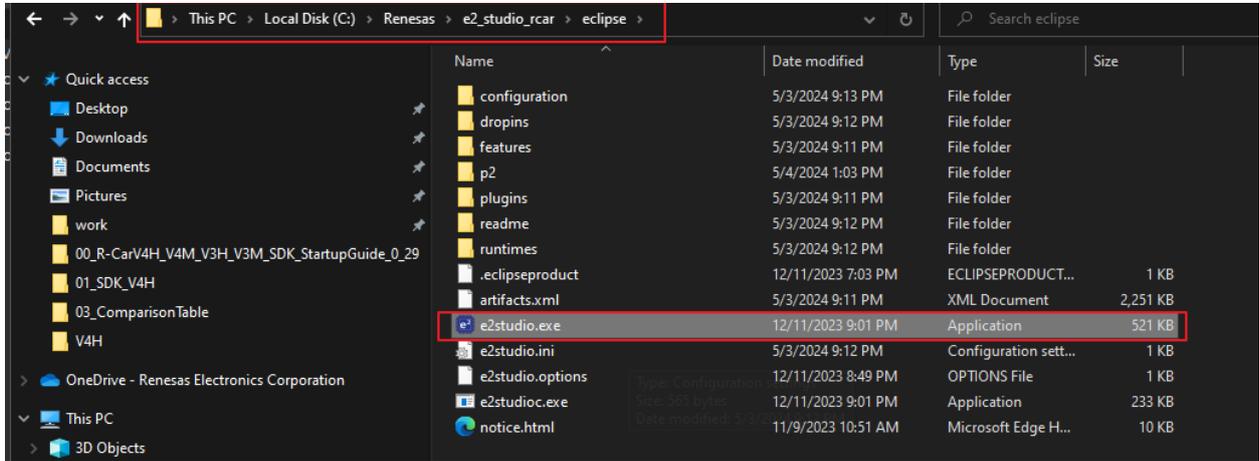
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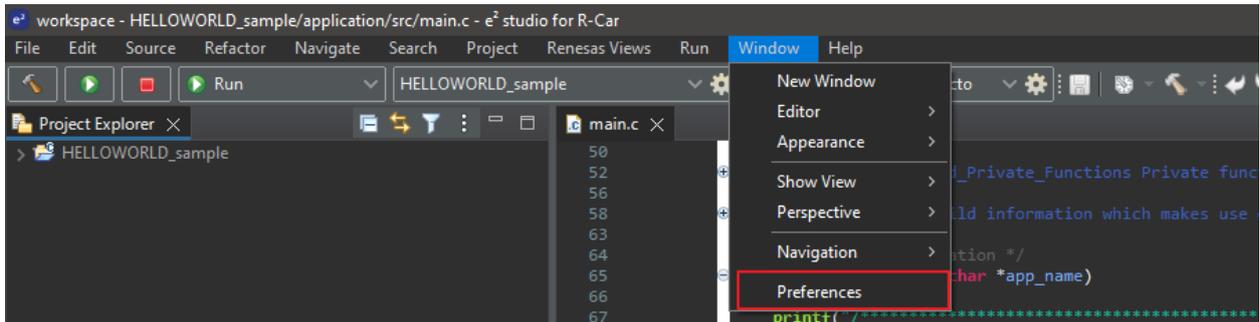
## 5 E2Studio 설정

설치가 완료되면 아래 폴더로 이동하여 e2Studio 를 실행하여 준다.



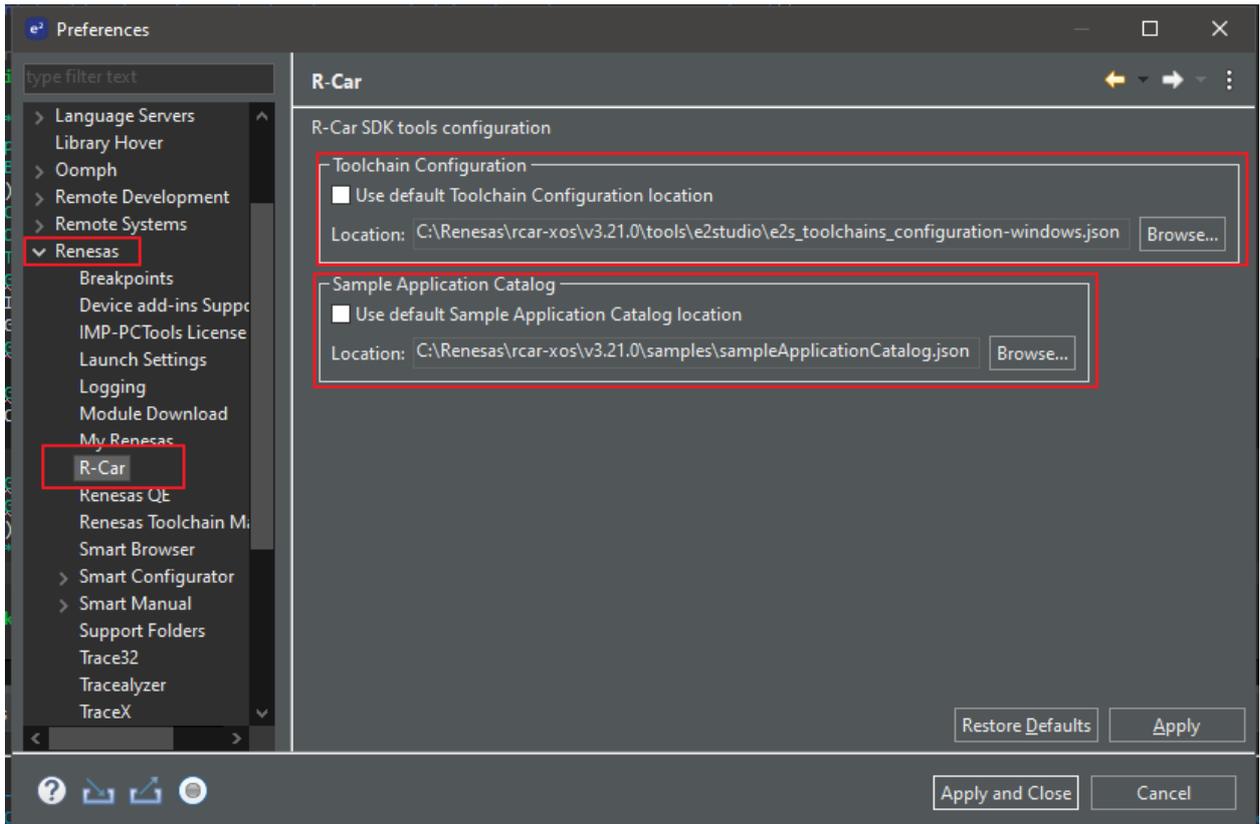
처음 실행이 완료되면 RCAR 의 기본샘플을 불러올 수 없다. 그래서 샘플 프로젝트의 Load 와 컴파일 디버깅을 위하여 아래 설정을 진행한다.

해당 설정은 매뉴얼에 나와 있지 않아, 실수하기가 쉬우니 반드시 주의 바람.

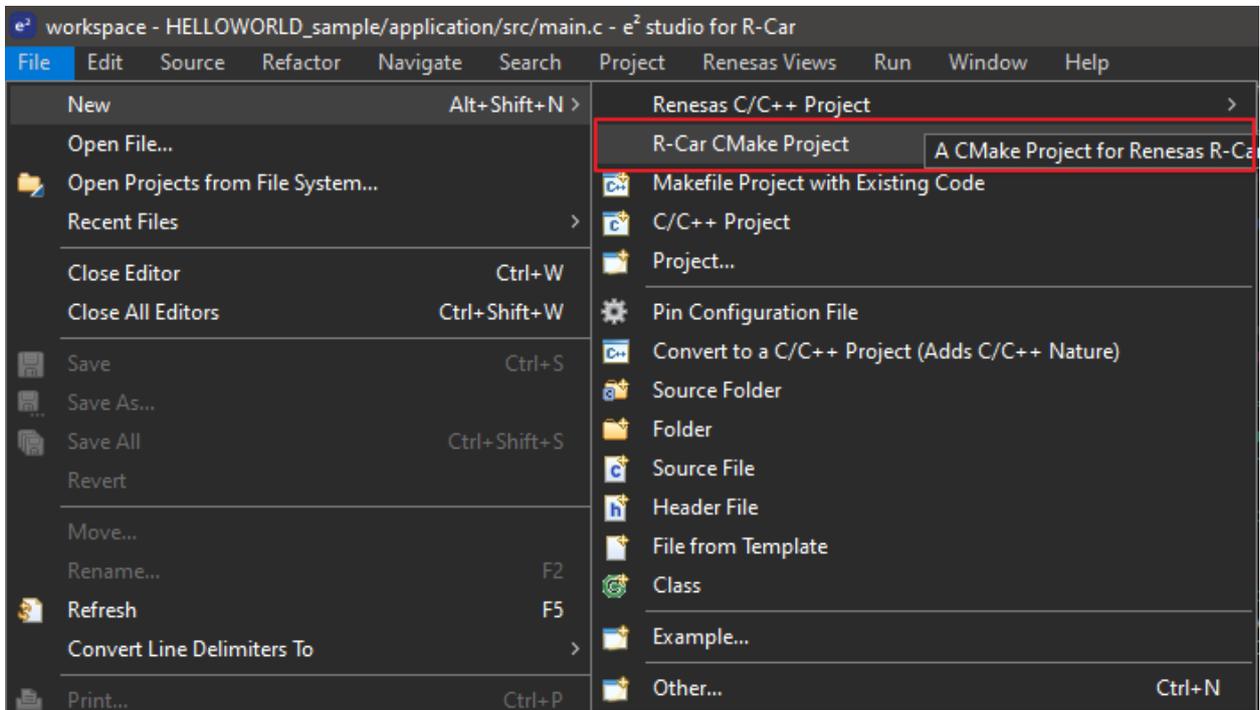


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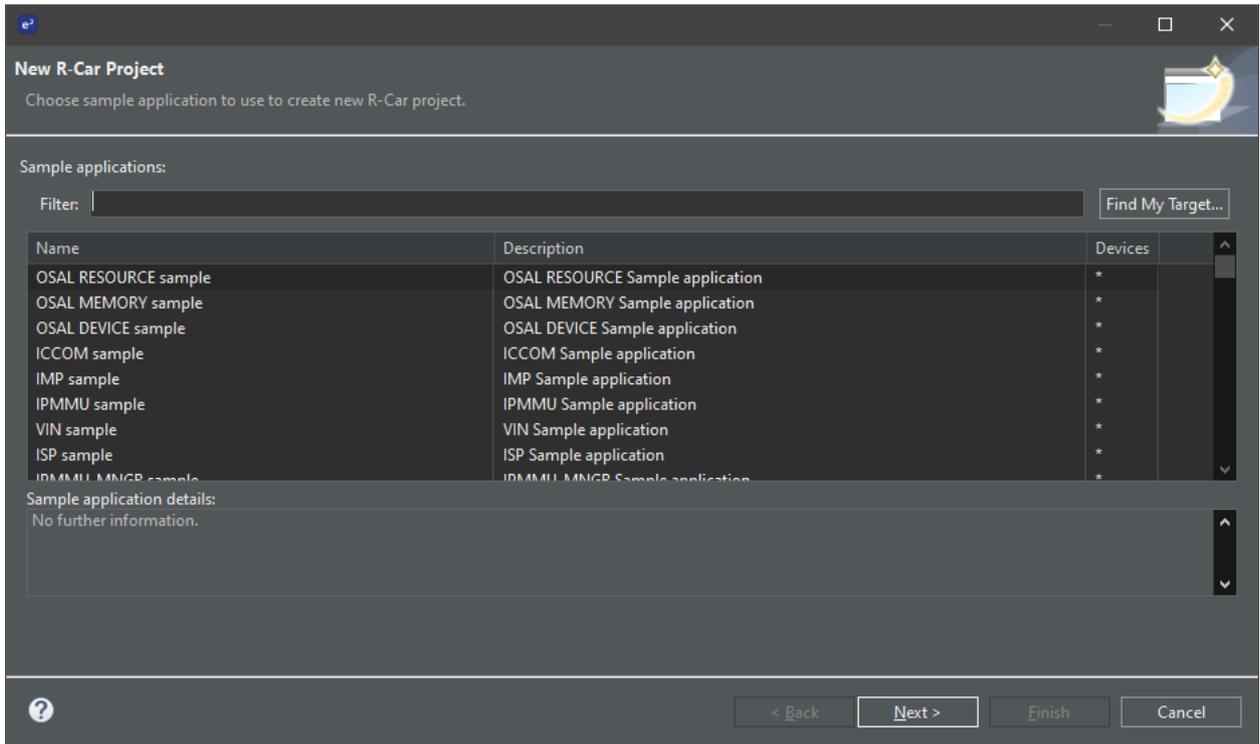


정상적으로 설정을 완료하면 아래와 같이 New RCAR Cmake 프로젝트 생성시 샘플 프로젝트 목록을 확인할 수 있다.



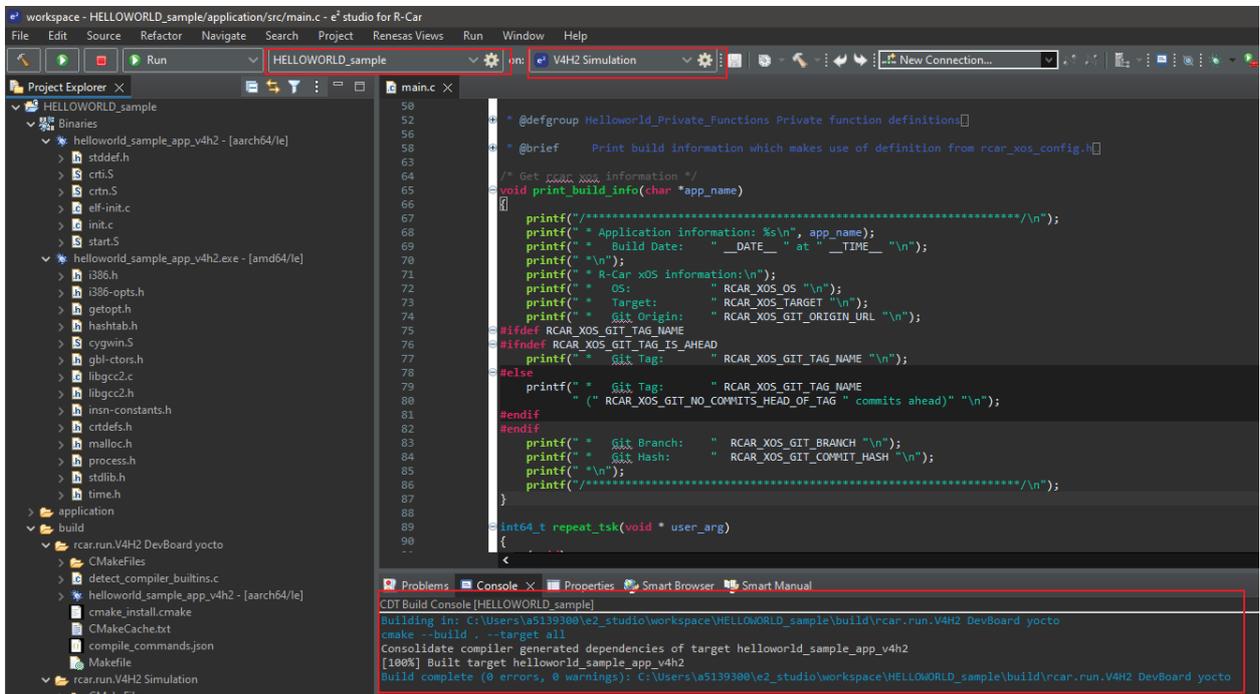
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처음에는 Hello World 프로젝트를 불러와서 컴파일 및 Software 디버깅을 진행하여 본다.

### 컴파일 진행 예시

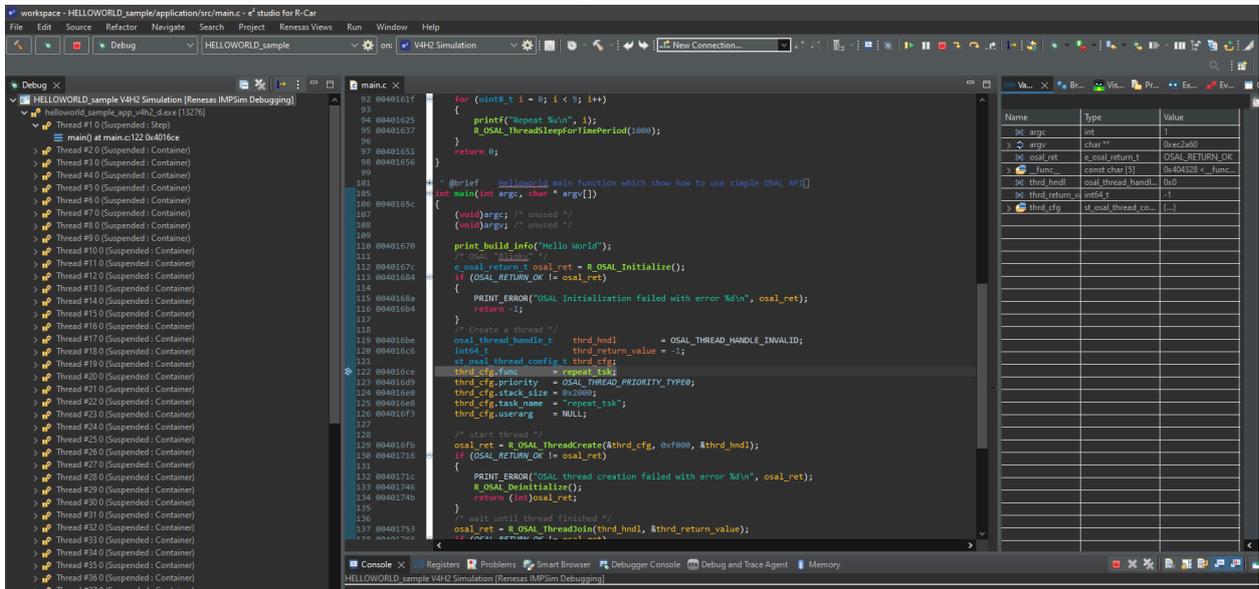
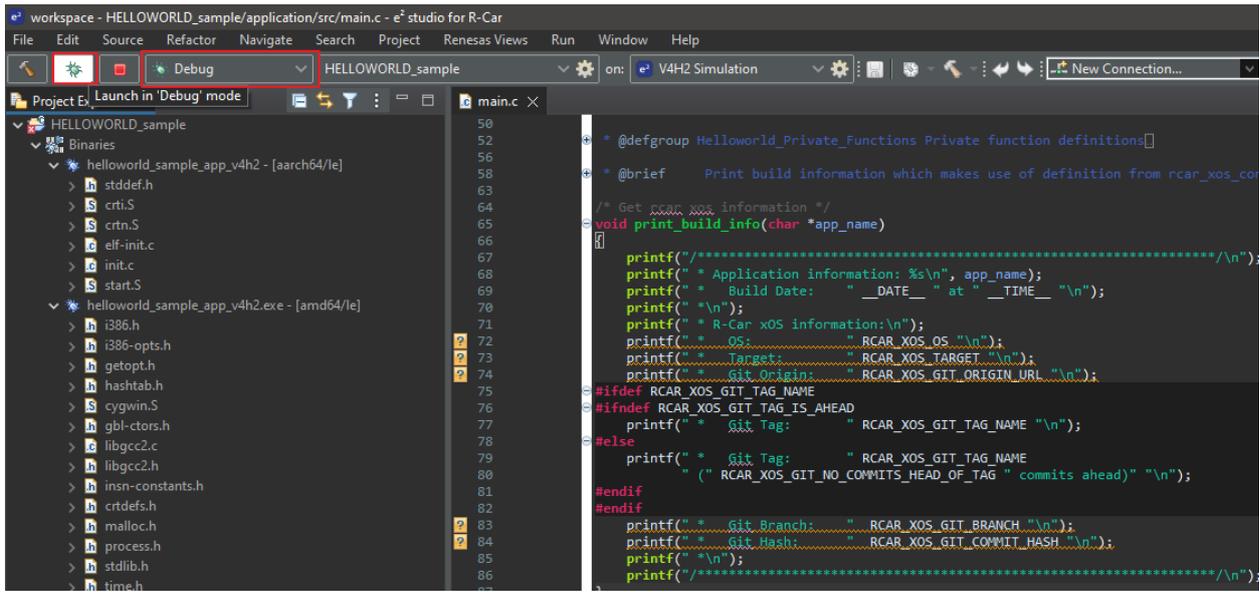


### 디버깅 진행 예시

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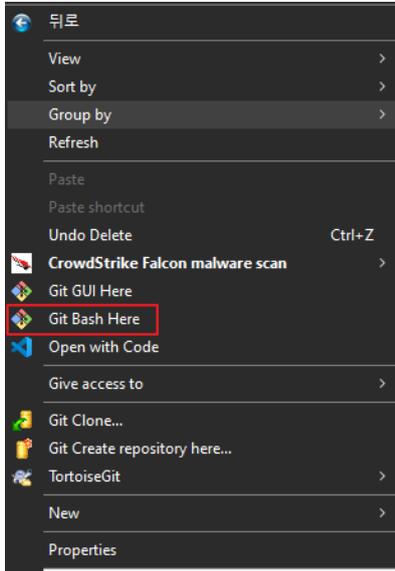
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## 6 GIT Bash 설정

하기의 설정의 GIT 이 설치 되어 있다고 가정하고 진행한다.

.sh 파일에서 마우스 우측을 클릭했을 때 아래와 같이 Git Bash 메뉴가 있어야 한다.



아래와 같이 ls 명령어를 넣었을 때, Samples 프로젝트 폴더에 위치하여야 한다.

```

#5139300@REKR-0072988 MINGW64 /c:/Renasas/r/car-xos/v3.21.0/samples
$ ls
SUPPORTED_ENVIRONMENT.html      frontcam_ref_app/              impsample_psc/                 imrlxsample_syn/
acf_sample_app/                 helloworld_sample_app/        impsample_reg_access/         ipmmu_mgr_sample_app/
adas_vsfwk_ref_app/            hwa_buffer_mgr_sample_app_benchmark/  impsample_sample_tmp/        ipmmu_sample_app/
atmlib_sample/                 hwa_buffer_mgr_sample_app_multithread/  impsample_sdmac/             isp_sample_app/
build_linux_dev_board.sh*      hwa_buffer_mgr_sample_app_multithread_use_cases/  impsample_stmp/             osal_sample_device/
build_simulator.sh*           hwa_buffer_mgr_sample_app_pool_allocation/  imrlxsample/                 osal_sample_memory/
cnn_tool_sample_app/          hwa_buffer_mgr_sample_app_static_va/      imrlxsample_acg/             osal_sample_resource/
comal_sample_app_benchmark_multi_process/  iccom_sample_app/              imrlxsample_bf/              pap_sample/
comal_sample_app_interthreads/  impsample/                          imrlxsample_cp/              rsvp_codec_dec_sample_app/
dms_ref_app/                  impsample_cnn/                  imrlxsample_df/              rsvp_codec_enc_dec_sample_app/
dof_sample_app/               impsample_core_link/            imrlxsample_df_semi/         rsvp_codec_enc_sample_app/
exfwk_sample_app_dof/          impsample_cve/                  imrlxsample_df_uv/           rsvp_lde_sample_app/
exfwk_sample_app_graph_sequence/  impsample_dmac/                  imrlxsample_dyp/              sampleApplicationCatalog.json
exfwk_sample_app_isp_vspx/     impsample_fast_addsub/           imrlxsample_efp/              spo_sample_app/
exfwk_sample_app_multi_proc_process_0/  impsample_fast_dmac/            imrlxsample_fast/            sps_sample_app/
exfwk_sample_app_multi_proc_process_1/  impsample_fast_labelhp/         imrlxsample_ldc/              stv_sample_app/
exfwk_sample_app_multi_proc_server/     impsample_fast_psc/             imrlxsample_lhc/              surroundview_ref_app/
exfwk_sample_app_multiprocess/          impsample_irq_grouping/         imrlxsample_lut/              vin_sample_app/
exfwk_sample_app_spo/            impsample_multi_fw/             imrlxsample_mimmap/           imrlxsample_rs/
exfwk_sample_app_sps/           impsample_multiple/             imrlxsample_setcach/
fcprsample/

```

### 6.1 Build

아래 그림과 같이 “./build\_linux\_dev\_board.sh” 명령어를 입력하면 Build 를 진행할 수 있다.

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```

MINGW64:/c/Renesas/rcar-xos/v3.21.0/samples
a5139300@REKR-0072988 MINGW64 /c/Renesas/rcar-xos/v3.21.0/samples
$ ./build_linux_dev_board.sh
=====
                        How to use the script
Usage 1:
  ./build_linux_dev_board.sh -a <app_name> -d <device_name> -b <build type>
Eg:- ./build_linux_dev_board.sh -a acf_sample_app -d v4h2 -b release
Usage 2:
  ./build_linux_dev_board.sh
Usage 3:
  ./build_linux_dev_board.sh -a all -d <device_name> -b <build_type>
Usage 4:
  ./build_linux_dev_board.sh -c <app_name>
Usage 5:
  ./build_linux_dev_board.sh -c all
=====
----- Start to check your PC already have CMake or not -----
Already have CMake on your PC
cmake version 3.21.0

CMake suite maintained and supported by Kitware (kitware.com/cmake).

----- Start to check your PC already have Make or not -----
Already have Make on your PC
GNU Make 4.2
This program is built by Equation Solution <http://www.Equation.com>.
Copyright (C) 1988-2016 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.

----- Start to check your PC already have Poky SDK or not -----
This PC does not set SDK variable.
Already have Poky SDK on your package

```

아래와 같이 원하는 샘플 프로젝트 Device 그리고 Build type 을 입력하면 Build 가 진행된다.

```

Type "all" option to build all applications
Select application in the list: impsample
Select the SoC to build application (v3h1|v3m2|v3h2|s4|v4h2|v4m): v4h
We only support v3h1|v3m2|v3h2|s4|v4h2|v4m.
Select the SoC to build application (v3h1|v3m2|v3h2|s4|v4h2|v4m): v4h2
Select the build type (release|debug): release
=====
Generate the build files for Linux HIL sample app
=====

```

빌드가 완료되면 Sample Project 폴더에 Build 관련 폴더가 생성됨을 확인 할 수 있다.

```

[ 88%] Building C object CMakeFiles/impsample_v4h2.dir/C:/Renesas/rcar-xos/v3.21.0/sw/aarch64-gnu-linux/src/osal_configuration/src/target/linux/r_osal_configuration.c.o
C:/Renesas/rcar-xos/v3.21.0/tools/toolchains/poky/sysroots/x86_64-pokysdk-mingw32/usr/bin/aarch64-poky-linux/aarch64-poky-linux-gcc.exe --sysroot=C:/Renesas/rcar-xos/v3.21.0/tools/toolchains/poky/sysroots/aarch64-poky-linux -Wextra -Wconversion -Wuninitialized -pedantic-errors -Wall -Werror -march=armv8.2-a -mcpu=cortex-a76 -DDEBUG -O3 -std=c99 -MD -MT CMakeFiles/impsample_v4h2.dir/C:/Renesas/rcar-xos/v3.21.0/sw/aarch64-gnu-linux/src/osal_configuration/src/target/linux/r_osal_configuration.c.o.d -o CMakeFiles/impsample_v4h2.dir/C:/Renesas/rcar-xos/v3.21.0/sw/aarch64-gnu-linux/src/osal_configuration/src/target/linux/r_osal_configuration.c.o.d
[100%] Linking C executable impsample_v4h2
C:/Renesas/rcar-xos/v3.21.0/tools/toolchains/poky/sysroots/x86_64-pokysdk-mingw32/usr/bin/aarch64-poky-linux/aarch64-poky-linux-gcc.exe --sysroot=C:/Renesas/rcar-xos/v3.21.0/tools/toolchains/poky/sysroots/aarch64-poky-linux -Wextra -Wconversion -Wuninitialized -pedantic-errors -Wall -Werror -march=armv8.2-a -mcpu=cortex-a76 -DDEBUG -O3 -Wl,-gc-sections @CMakeFiles/impsample_v4h2.dir/Link1ibs.rsp
make.exe[2]: Leaving directory 'C:/Renesas/rcar-xos/v3.21.0/samples/impsample/build_linux_dev_board'
[100%] Built target impsample_v4h2
make.exe[1]: Leaving directory 'C:/Renesas/rcar-xos/v3.21.0/samples/impsample/build_linux_dev_board'
C:/Renesas/rcar-xos/v3.21.0/tools/cmake-3.21.0-windows-x86_64/bin/cmake.exe -E cmake_progress_start C:/Renesas/rcar-xos/v3.21.0/samples/impsample/build_linux_dev_board/CMakeFiles 0

```

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## 6.2 Simulator (SIL)

아래와 같이 “./build\_simulator.sh”를 입력하면 Host PC 에서 시뮬레이션이 가능하다.

```

a5139300@REKR-0072988_MINGW64 /c/Renesas/rcar-xos/v3.21.0/samples
$ ./build_simulator.sh
=====
                        How to use the script
=====
Usage 1:
  ./build_simulator.sh -a <app_name> -d <device_name> -b <build type> -e <enable_running>
  Eg:- ./build_simulator.sh -a acf_sample_app -d v4h2 -b release -e yes
Usage 2:
  ./build_simulator.sh
Usage 3:
  ./build_simulator.sh -a all -d <device_name> -b <build_type> -e <enable_running>
Usage 4:
  ./build_simulator.sh -c <app_name>
Usage 5:
  ./build_simulator.sh -c all
=====

----- Start to check your PC already have CMake or not -----
Already have CMake on your PC
cmake version 3.21.0

CMake suite maintained and supported by Kitware (kitware.com/cmake).

```

Build 와 동일하게 샘플 프로젝트, Device, Build Type 을 정의한다.

```

Type "all" option to build all applications
Select application in the list: impsample
Select the SoC to build application (v3h1|v3m2|v3h2|s4|v4h2|v4m): v4h2
Select the build type (release/debug): release
=====
                        Generate the build files for SIL sample app
=====

```

Build 가 완료되면 시뮬레이션 여부를 묻는다. Yes 로 대답할 경우 아래와 같이 프로그램이 실행되는 것을 확인할 수 있다.



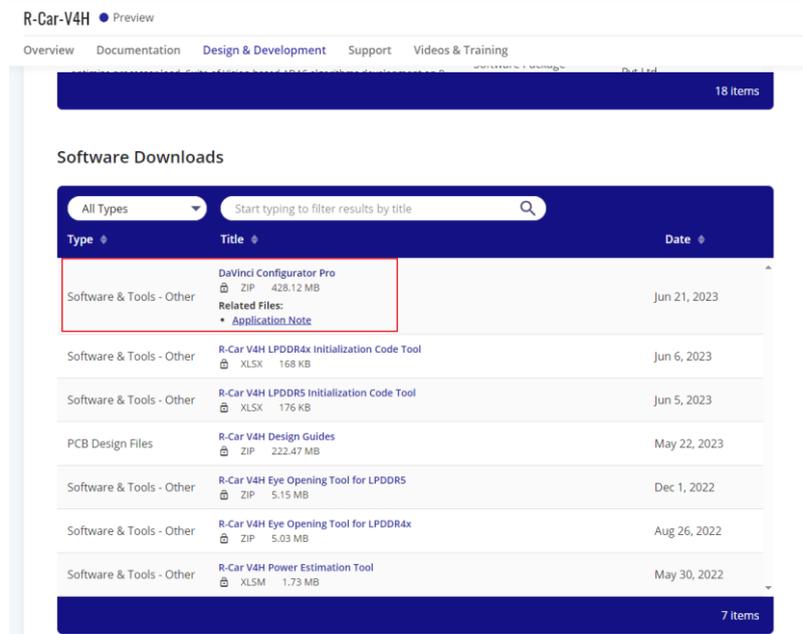
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## 7 MCAL

하기 사이트를 통해 Davinci 를 다운로드 받는다.

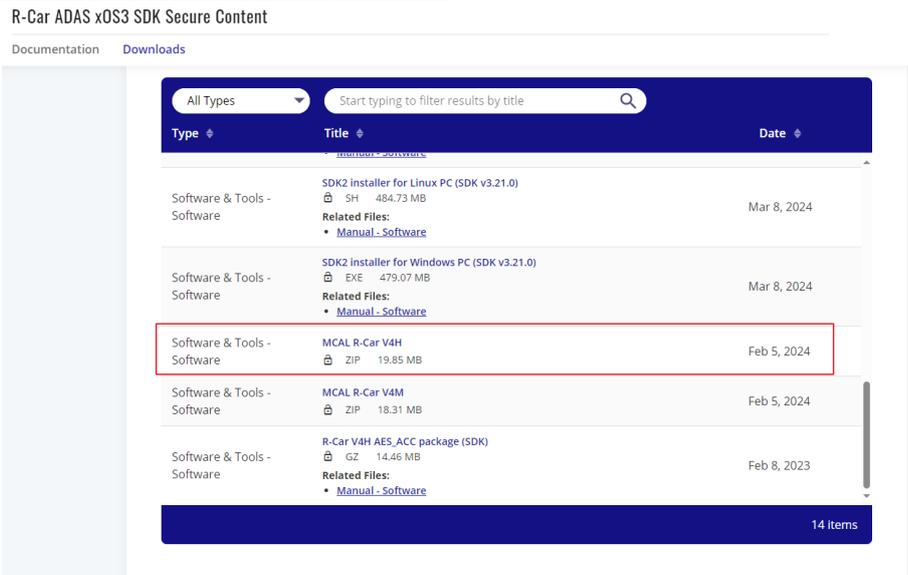
[R-Car-V4H - Best-in-Class Deep Learning at Very Low Power, System-on-Chip for Automated Driving Level 2+/Level 3 | Renesas](#)



하기 사이트를 통해 V4H MCAL 를 다운로드 받는다.

MCAL 은 MyRenesas 를 통해서만 다운로드가 가능하다. (QM Version)

[R-Car ADAS xOS3 SDK Secure Content | Renesas](#)

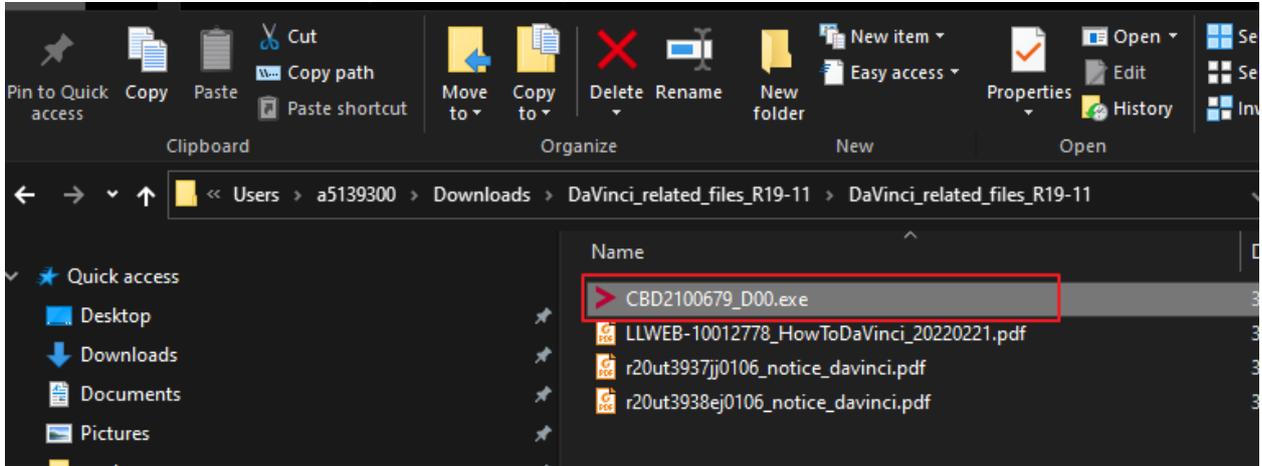


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## 7.1 Installation

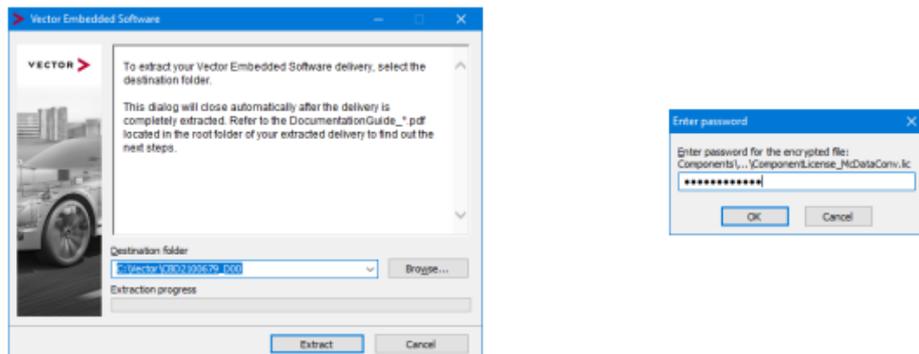
아래 CBD2100679\_D00.exe 파일을 실행하여 원하는 폴더에 설치를 진행한다.



아래 그림과 같이 암호를 입력하는 순서가 있는데, 이는 “LLWEB-10012778\_HowToDaVinci\_20220221.pdf” 파일을 참고하면 된다.

## DAVINCI INSTALLATION (1)

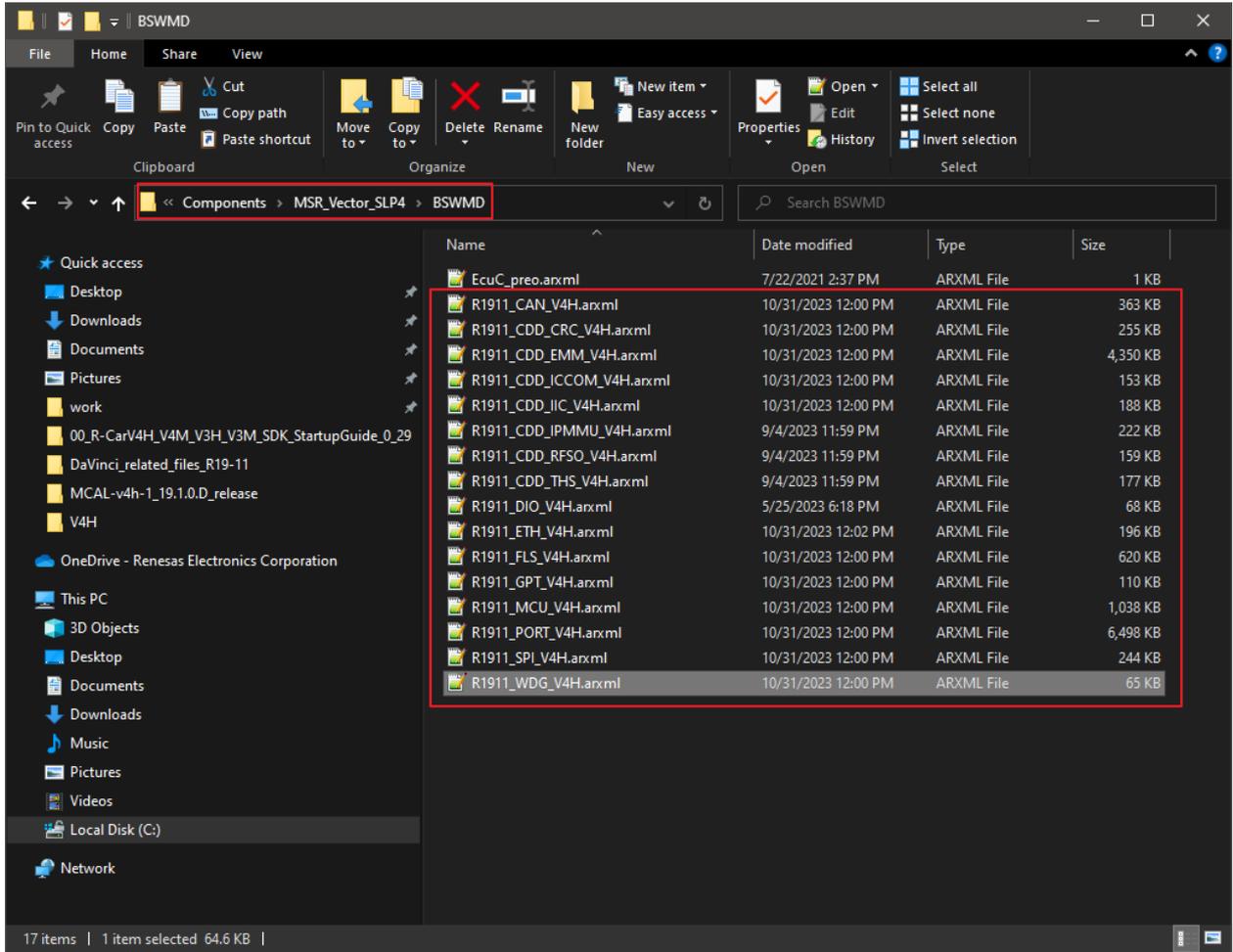
- Extract the provided package.
- Call the DaVinci installer CBD2100679\_D00.exe.
- Select a directory for extraction.
- Enter the password **AdfFhPT7DgV**



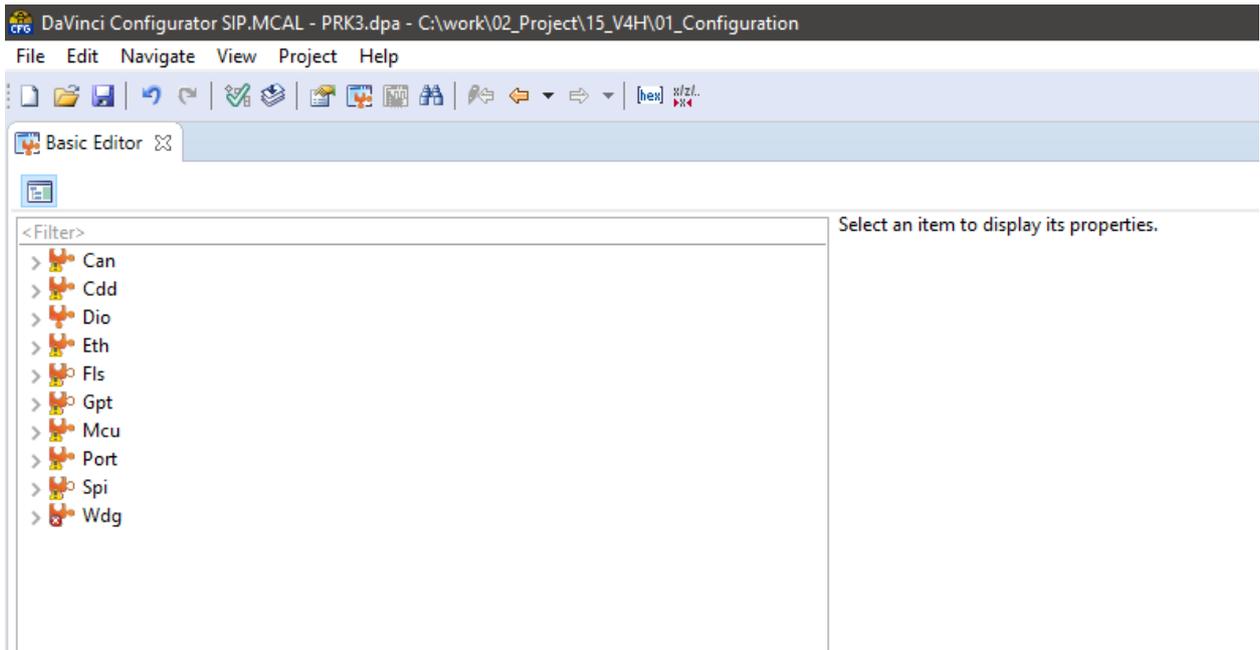
설치가 완료되면 매뉴얼에 따라 MCAL 에 있는 BSWMDT 파일을 Davinci 설치 폴더로 복사한다.

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정상적으로 BSWMD 파일이 복사되면 아래와 같이 각 모듈을 Import 가능하다.



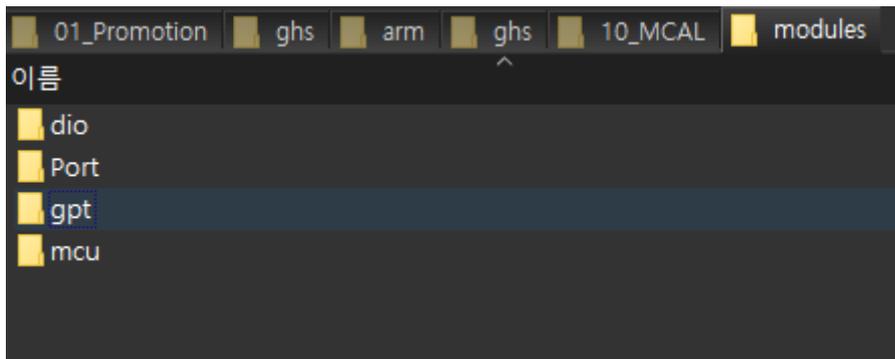
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## 7.2 Building

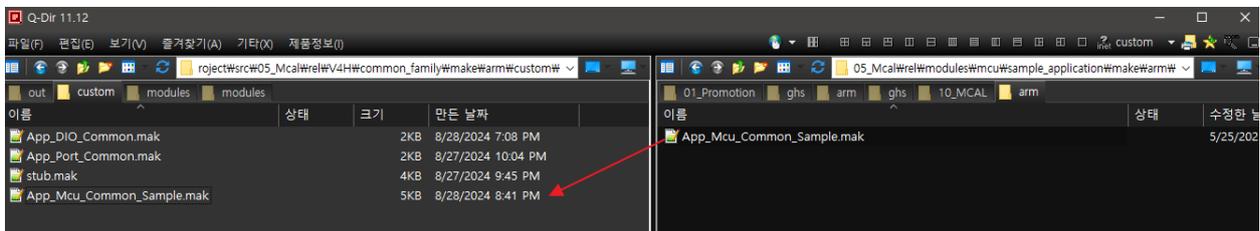
Please refer to Mcal Module overview

## 7.3 Make File Integration



모듈 폴더에 원하는 모듈을 Copy 하여 붙여넣기 한다.

`\\Module\sample_application\make\arm` 폴더로 이동하여 make 파일을 `rel\V4H\common_family\make\arm` 위치로 복사 붙여 넣기 한다.



이때 파일명이 헛갈리지 않도록 일부 변경하여 준다. (ex: App\_Mcu\_Common.mak)

### 7.3.1 Module Make file 수정

지금부터 Module 별 Make File 을 수정해야 한다.

공통 적인 부분은 삭제 하고, 필요한 부분만 남겨두어 Compilation 과정에서 충돌이 없도록 설정해야 한다.

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```
#####
# Definitions of global environment variables #
#####

#####
# MULTI CORE SAMPLE
#
MODULE_USE_MULTIINSTANCE = no
MODULE_USE_INSTANCE0 = no
MODULE_USE_INSTANCE1 = no

# FLAGS OF MULTI INSTANCE
ifeq ($(MODULE_USE_MULTIINSTANCE),yes)
CFLAGS += -D$(MSN_MODULE_NAME)_USE_MULTIINSTANCE
ifeq ($(MODULE_USE_INSTANCE0),yes)
CFLAGS += -D$(MSN_MODULE_NAME)_USE_INSTANCE0
endif
ifeq ($(MODULE_USE_INSTANCE1),yes)
CFLAGS += -D$(MSN_MODULE_NAME)_USE_INSTANCE1
CC_FILES_TO_BUILD += $(STARTUP_$(MICRO_SUB_VARIANT)_CORE_PATH)\src\arm\Interrupt_VectorTable.c
CPP_FILES_TO_BUILD += $(STARTUP_$(MICRO_SUB_VARIANT)_CORE_PATH)\src\arm\Interrupt_VectorTable.c
endif
endif
```

위 부분은 전부 삭제해도 된다.

```
# Database to be linked together with the current application
# Define 'no' to isolate database from the application
MODULE_DBASE_REQ = yes

# Get the name of the SRECORD file
CURRENT_APPL_SRECORD = $(CURRENT_APPL)_$(MICRO_SUB_VARIANT)_Sample

# Name of the database if generated separately
MODULE_DB = $(MODULE_NAME)_PBcfg

# Map common variables to module variables
MCU_MODULE_NAME = $(MODULE_NAME)
MCU_MODULE_CORE_PATH = $(MODULE_CORE_PATH)
MCU_MODULE_CONFIG_PATH = $(MODULE_CONFIG_PATH)
MCU_MODULE_CONFIG_FILE = $(MODULE_CONFIG_FILE)
MCU_MODULE_DBASE_REQ = $(MODULE_DBASE_REQ)
MCU_MODULE_BSWMDT_CONFIG_FILE = $(MODULE_BSWMDT_CONFIG_FILE)
MCU_DEM_CONFIG_FILE = $(DEM_CONFIG_FILE)
```

위 부분은 일부 수정을 해야 한다. 충돌을 방지하기 위해서는 Path 설정을 독립적으로 진행해야 한다.

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```
#####
# Definitions of global environment variables #
#####
# Database to be linked together with the current application
# Define 'no' to isolate database from the application
MODULE_DBASE_REQ = yes

# Name of the database if generated separately
MODULE_DB = Mcu_PBcfg

# Map common variables to module variables
MCU_MODULE_NAME = mcu
MCU_MODULE_CORE_PATH = $(MODULE_CORE_PATH)
MCU_MODULE_CONFIG_PATH = $(PROJECT_ROOT)#$(MICRO_FAMILY)#modules#mcu#sample_application#$(MICRO_SUB_VARIANT)#$(AUTOSAR_VERSION)
MCU_MODULE_CONFIG_FILE = $(MODULE_CONFIG_FILE)
MCU_MODULE_DBASE_REQ = $(MODULE_DBASE_REQ)
MCU_MODULE_BSWMDT_CONFIG_FILE = $(MODULE_BSWMDT_CONFIG_FILE)
MCU_DEM_CONFIG_FILE = $(DEM_CONFIG_FILE)
```

위와 같이 MODULE\_DB, MCU\_MODULE\_NAME, MCU\_MODULE\_CONFIG\_PATH 의 순서로 수정한다.

```
#####
# DET Module Core Path
#
DET_CORE_PATH = $(STUBS_PATH)#Det
include $(DET_CORE_PATH)#make#det_defs.mak
include $(DET_CORE_PATH)#make#det_rules.mak

#####

#####
# OS Module Core Path
#
OS_CORE_PATH = $(STUBS_PATH)#Os
include $(OS_CORE_PATH)#make#os_defs.mak
include $(OS_CORE_PATH)#make#os_rules.mak

#####

#####
# DEM Module Core Path
#
DEM_CORE_PATH = $(STUBS_PATH)#Dem
include $(DEM_CORE_PATH)#make#dem_defs.mak
include $(DEM_CORE_PATH)#make#dem_rules.mak

#####

#####
# Scheduler Manager Module Core Path
#
RTE_CORE_PATH = $(STUBS_PATH)#Rte
include $(RTE_CORE_PATH)#make#rte_defs.mak
include $(RTE_CORE_PATH)#make#rte_rules.mak
```

위 부분은 공통 부분에 해당하므로 전부 삭제해도 된다.

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```
#####
# Driver Component
#
MCU_MODULE_CORE_PATH = $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\$(MODULE_NAME)
include $(MCU_MODULE_CORE_PATH)\make\renesas_$(MODULE_NAME)_defs.mak
include $(MCU_MODULE_CORE_PATH)\make\renesas_$(MODULE_NAME)_check.mak
include $(MCU_MODULE_CORE_PATH)\make\renesas_$(MODULE_NAME)_rules.mak

#####
# Command to generate standalone database #
#####
$(MODULE_DB).$(S_RECORD_SUFFIX):$(MODULE_DB).$(OBJ_FILE_SUFFIX) $(LNKFILE_DB)
@echo *****
@echo Building the standalone database ...
$(DBLINKER) $(LNKFILE_DB) $(LNKFILE_COMMON) \#
"$(OBJECT_OUTPUT_PATH)\$(MODULE_DB).$(OBJ_FILE_SUFFIX)" \#
-map="$(OBJECT_OUTPUT_PATH)\$(MODULE_DB).$(MAP_FILE_SUFFIX)" \#
-o "$(OBJECT_OUTPUT_PATH)\$(MODULE_DB).$(EXE_FILE_SUFFIX)"
@echo Generating Motorola S-Record file...
$(CONVERTER) $(SFLAGS) "$(OBJECT_OUTPUT_PATH)\$(MODULE_DB).$(EXE_FILE_SUFFIX)" \#
-o "$(OBJECT_OUTPUT_PATH)\$(MODULE_DB).$(S_RECORD_SUFFIX)"
@echo Done ...

#####
# End of the Base Make script #
#####
```

위 빨간 부분은 일부 수정을 진행해야 한다. 나머지 부분은 삭제한다.

```
#####
# Driver Component
#
MCU_MODULE_CORE_PATH = $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\mcpu
include $(MCU_MODULE_CORE_PATH)\make\renesas_mcpu_defs.mak
include $(MCU_MODULE_CORE_PATH)\make\renesas_mcpu_check.mak
include $(MCU_MODULE_CORE_PATH)\make\renesas_mcpu_rules.mak
```

위와 같이 일부 MODULE NAME 을 수정하였다.

### 7.3.2 Module Make File 적용

Module Make 파일 작업이 완료되면 CommonCustom.mak 파일을 Open 한다.

어플리케이션 PATH 생성 및 정의

```
# Get the common sample application directory into variable "COMMON_SAMPLE_CORE_PATH"
# C:\work\02_Project\15_V4HW03_BasicProject\src\05_Mcal\wrel\modules\port\sample_application
PORT_COMMON_SAMPLE_CORE_PATH = $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\port\sample_application
DIO_COMMON_SAMPLE_CORE_PATH += $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\dio\sample_application
MCU_COMMON_SAMPLE_CORE_PATH += $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\mcpu\sample_application
```

Module Core Path 생성 및 정의

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```
# Get the current working directory into variable "SAMPLE_CORE_PATH"
# C:\work\W02_Project\W15_V4H\W03_BasicProject\src\W05_Mcal\rel\modules\port\sample_application\W4H
PORT_CORE_PATH = $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\port\sample_application\$(MICRO_SUB_VARIANT)
DIO_CORE_PATH = $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\dio\sample_application\$(MICRO_SUB_VARIANT)
MCU_CORE_PATH = $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\mcu\sample_application\$(MICRO_SUB_VARIANT)
```

Module Make File 호출

```
#####
# Customizing make file
include $(PROJECT_ROOT)\$(MICRO_FAMILY)\$(MICRO_VARIANT)\common_family\make\arm\custom\stub.mak
include $(PROJECT_ROOT)\$(MICRO_FAMILY)\$(MICRO_VARIANT)\common_family\make\arm\custom\App_Port_Common.mak
include $(PROJECT_ROOT)\$(MICRO_FAMILY)\$(MICRO_VARIANT)\common_family\make\arm\custom\App_Dio_Common.mak
include $(PROJECT_ROOT)\$(MICRO_FAMILY)\$(MICRO_VARIANT)\common_family\make\arm\custom\App_Mcu_Common.mak
```

PreDefine 추가

```
#####
# Define ISR identifier of each module in vector table
#
CFLAGS += -DPORT_MODULE_SAMPLE
CFLAGS += -DDIO_MODULE_SAMPLE
CFLAGS += -DMCU_MODULE_SAMPLE
```

Include Path 추가

```
#####
# REGISTRY common sample app
#
CC_INCLUDE_PATH += $(PORT_COMMON_SAMPLE_CORE_PATH)\include
CC_SRC_PATH += $(PORT_COMMON_SAMPLE_CORE_PATH)\src
CPP_INCLUDE_PATH += $(PORT_COMMON_SAMPLE_CORE_PATH)\include
ASM_INCLUDE_PATH +=
PREPROCESSOR_DEFINES +=

CC_INCLUDE_PATH += $(DIO_COMMON_SAMPLE_CORE_PATH)\include
CC_SRC_PATH += $(DIO_COMMON_SAMPLE_CORE_PATH)\src
CPP_INCLUDE_PATH += $(DIO_COMMON_SAMPLE_CORE_PATH)\include
ASM_INCLUDE_PATH +=
PREPROCESSOR_DEFINES +=

CC_INCLUDE_PATH += $(MCU_COMMON_SAMPLE_CORE_PATH)\include
CC_SRC_PATH += $(MCU_COMMON_SAMPLE_CORE_PATH)\src
CPP_INCLUDE_PATH += $(MCU_COMMON_SAMPLE_CORE_PATH)\include
ASM_INCLUDE_PATH +=
PREPROCESSOR_DEFINES +=
```

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```
#####
# REGISTRY device sample app
#
CC_INCLUDE_PATH += $(PORT_CORE_PATH)\include
CC_SRC_PATH += $(PORT_CORE_PATH)\src
CPP_INCLUDE_PATH += $(PORT_CORE_PATH)\include
CC_INCLUDE_PATH += $(PORT_CORE_PATH)\include\arm
CC_SRC_PATH += $(PORT_CORE_PATH)\src\arm
CPP_INCLUDE_PATH += $(PORT_CORE_PATH)\include\arm

CC_INCLUDE_PATH += $(DIO_CORE_PATH)\include
CC_SRC_PATH += $(DIO_CORE_PATH)\src
CPP_INCLUDE_PATH += $(DIO_CORE_PATH)\include
CC_INCLUDE_PATH += $(DIO_CORE_PATH)\include\arm
CC_SRC_PATH += $(DIO_CORE_PATH)\src\arm
CPP_INCLUDE_PATH += $(DIO_CORE_PATH)\include\arm

CC_INCLUDE_PATH += $(MCU_CORE_PATH)\include
CC_SRC_PATH += $(MCU_CORE_PATH)\src
CPP_INCLUDE_PATH += $(MCU_CORE_PATH)\include
CC_INCLUDE_PATH += $(MCU_CORE_PATH)\include\arm
CC_SRC_PATH += $(MCU_CORE_PATH)\src\arm
CPP_INCLUDE_PATH += $(MCU_CORE_PATH)\include\arm
```

Module main 실행파일 추가

```
#####
# Device SINGLE SAMPLE APP
#
CC_FILES_TO_BUILD += $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\port\sample_application\$(MICRO_SUB_VARIANT)\src\arm\App_PORT_V4H_Sample.c
CC_FILES_TO_BUILD += $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\dio\sample_application\$(MICRO_SUB_VARIANT)\src\arm\App_DIO_V4H_Sample.c
CC_FILES_TO_BUILD += $(PROJECT_ROOT)\$(MICRO_FAMILY)\modules\mcu\sample_application\$(MICRO_SUB_VARIANT)\src\arm\App_MCU_V4H_Sample.c
CC_FILES_TO_BUILD += C:\work\02_Project\15_V4H\03_BasicProject\src\main.c
#####
```

7.3.3 Stub File

Common\*.mak 파일 수정이 완료되면 Stub make file 도 일부 변경을 해야 한다.

Stub.mak 파일을 open 하여 SchM 및 RTE 파일을 추가해야 한다.

Path: C:\work\02\_Project\15\_V4H\03\_BasicProject\src\05\_Mcal\rel\common\generic\stubs\19\_11\Rte\src\

SchM\_xxx.c Stub 파일 추가

(C:\work\02\_Project\15\_V4H\03\_BasicProject\src\05\_Mcal\rel\V4H\common\_family\make\arm\custom\)

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```
#####
# REGISTRY
#
CC_INCLUDE_PATH += $(RTE_CORE_PATH)\winclude
CC_SRC_PATH += $(RTE_CORE_PATH)\wsrc
CPP_INCLUDE_PATH += $(RTE_CORE_PATH)\winclude
ASM_INCLUDE_PATH +=
PREPROCESSOR_DEFINES +=
CC_INCLUDE_PATH += $(RTE_CORE_PATH)\winclude#warm
CPP_INCLUDE_PATH += $(RTE_CORE_PATH)\winclude#warm

LIBRARIES_TO_BUILD +=

CC_FILES_TO_BUILD += $(RTE_CORE_PATH)\wsrc\SchM_Port.c
CC_FILES_TO_BUILD += $(RTE_CORE_PATH)\wsrc\SchM_Dio.c
CC_FILES_TO_BUILD += $(RTE_CORE_PATH)\wsrc\SchM_Mcu.c
```

## 7.4 Sample Application code modification

각 모듈은 같은 Sample Application 테스트를 위하여 같은 함수 및 변수를 사용한다. 예를 들면, Mcu\_Init, Wdg\_Init, Port\_Init 등이 있다.

그래서 prefix 를 추가하여 충돌을 방지한다.

C:\work\02\_Project\15\_V4H\03\_BasicProject\src\05\_Mca\rel\modules\mcu\sample\_application\V4H\src\arm\

아래 Snap shot 과 같이 “Mcu\_” 와 같은 Prefix 를 추가한다.

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```

int Mcu_main(void)
{
    /* Declare local variables */
    volatile uint32 LuIntCount;
    volatile uint8 LucChkCount;
    /* Local flag to hold final result */
    uint8 LucFlagFinalResult = MCU_TRUE;

    /* Initialize Serial Log */
    Scif_Init();
    Console_Print("PROGRAM START\n");

    Mcu_GucIntCount = 0;
    LucChkCount = 0;

    /* To Get Version Information of the MCU Driver component */
    Mcu_GetVersionInfo(&Mcu_GstVersionInfo);

    if ((Mcu_GstVersionInfo.vendorID      != MCU_VENDOR_ID) ||
        (Mcu_GstVersionInfo.moduleID     != MCU_MODULE_ID) ||
        (Mcu_GstVersionInfo.sw_major_version != MCU_SW_MAJOR_VERSION) ||
        (Mcu_GstVersionInfo.sw_minor_version != MCU_SW_MINOR_VERSION) ||
        (Mcu_GstVersionInfo.sw_patch_version != MCU_SW_PATCH_VERSION))
    {
        GaaTestResult[LucChkCount] = MCU_FALSE;
    }
    else
    {
        GaaTestResult[LucChkCount] = MCU_TRUE;
    }

    /* Initialise MCU Driver */
    Mcu_Init(Mcu_ModuleConfiguration);

    /* Initialize WDG */
    Mcu_Wdg_Init();

    /* Initialize PORT */
    Mcu_Port_Init();

    /* Enable Interrupt */
    ENABLE_INTERRUPT();

```

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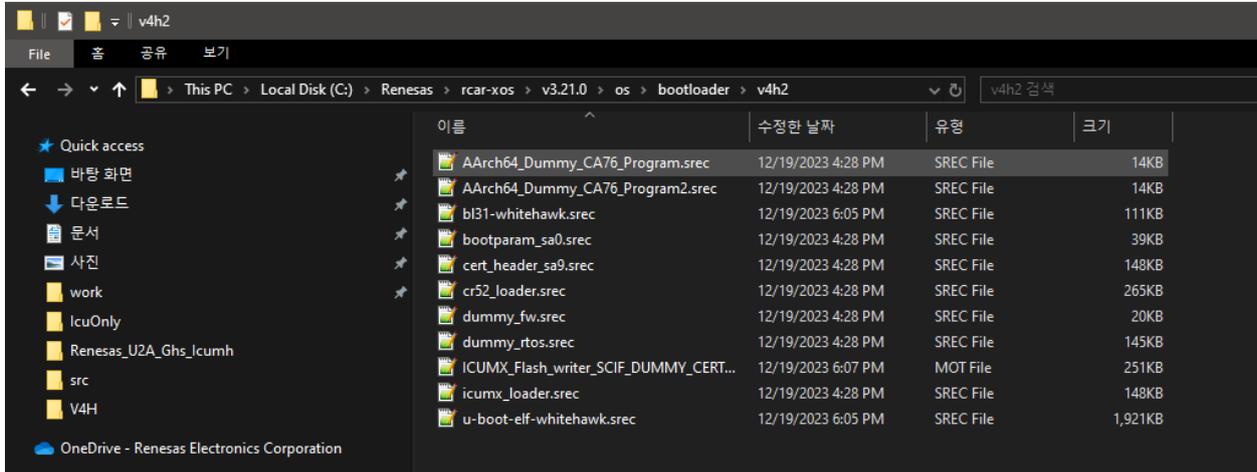
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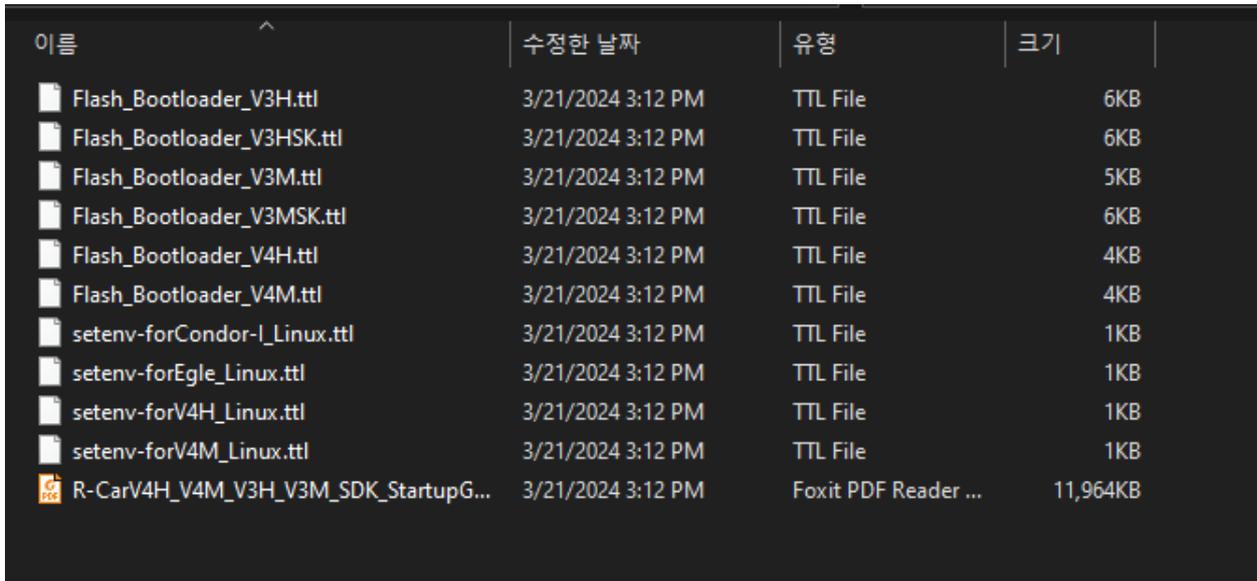
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## 8 Teraterm Download

V4H2 폴더에서 아래와 같이 Default Hex 파일들을 확인한다.



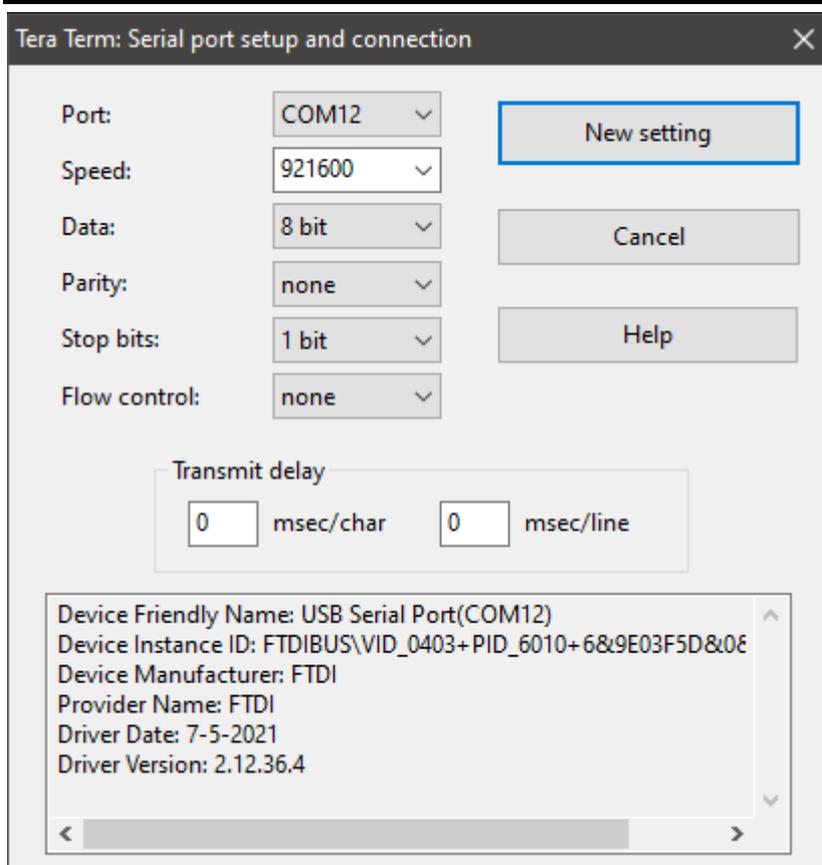
SDK 스타트업 가이드를 다운받아 아래와 같이 teraterm 스크립트를 확인한다.



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## 8.1 Teraterm 설정



**Tera Term: Serial port setup and connection**

Port: COM12 (v) New setting

Speed: 921600 (v)

Data: 8 bit (v) Cancel

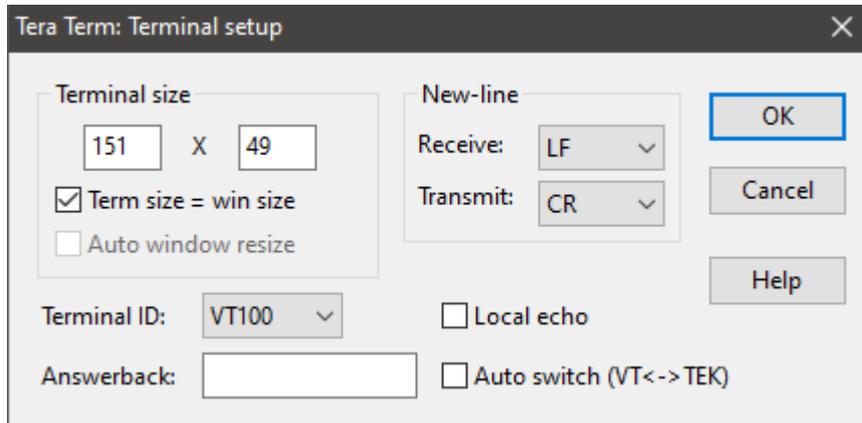
Parity: none (v)

Stop bits: 1 bit (v) Help

Flow control: none (v)

Transmit delay  
 msec/char     msec/line

Device Friendly Name: USB Serial Port(COM12)  
 Device Instance ID: FTDIBUS\VID\_0403+PID\_6010+6&9E03F5D&0E  
 Device Manufacturer: FTDI  
 Provider Name: FTDI  
 Driver Date: 7-5-2021  
 Driver Version: 2.12.36.4



**Tera Term: Terminal setup**

Terminal size:  X   
 Term size = win size  
 Auto window resize

New-line: Receive: LF (v) OK  
 Transmit: CR (v) Cancel

Terminal ID: VT100 (v)  Local echo Help

Answerback:   Auto switch (VT<->TEK)

## 8.2 스위치 설정

SCIF 모드로 설정한다.

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**Step 3 Switch setting (SCIF download mode)**

The Switch setting to execute Flash writer is shown below.

Table.5-1-1:  
White Hawk  
board(CPU  
Board)

SW13	Pin 1
SW57	Center

Table.5-1-2: White Hawk board(Mode Switch Board)

SW	Pin1	Pin2	Pin3	Pin4	Pin5	Pin6	Pin7	Pin8
SW1	OFF	ON	OFF	OFF	OFF	OFF	OFF	OFF
SW2	OFF	ON	ON	ON	OFF	ON	OFF	OFF
SW3	ON	ON	ON	ON	OFF	ON	OFF	OFF
SW4	ON							
SW5	ON	ON	ON	ON	ON	OFF	OFF	OFF



Figure.5-1-4: Mode Switch Board

**Step 4 Power ON(SW51) cpu board**

Switch SW51 to turn on the power.

**Table 2.19 Initial Settings of Slide Switches on the Mode Switching Board**

Switch Number	Switch Name	Side (C/S)	Pin 1	Pin 2	Pin 3	Pin 4	Pin 5	Pin 6	Pin 7	Pin 8				
SW1	MODESW-A	C	OFF	ON	OFF	OFF	ON	OFF	ON	ON	-	-		
			MD7	MD6	-	MD8	MD4	MD3	MD2	MD1	-	-		
			MD7	MD6	Selection of Master Boot Processor									
			Off (1)	On (0)	Booted through ICUMXA									
			Off (1)	Off (1)	Booted through Cortex-R52									
			Other than above		Setting prohibited									
			MD8	On (0) = Setting prohibited					Off (1) = Use this setting					
			MD4	MD3	MD2	MD1	Selection of Boot Device							
			On (0)	On (0)	Off (1)	On (0)	HyperFlash ROM boot at 160 MHz (320 Mbps) using DMA							
			On (0)	On (0)	Off (1)	Off (1)	HyperFlash ROM boot at 80 MHz using DMA							
			On (0)	Off (1)	On (0)	On (0)	Serial flash ROM boot at single read 40 MHz using DMA							
			On (0)	Off (1)	Off (1)	On (0)	Serial flash ROM boot using DMA							
			On (0)	Off (1)	Off (1)	Off (1)	Octal SPI flash ROM boot at 80/160 MHz using DMA							
			Off (1)	On (0)	Off (1)	On (0)	HyperFlash ROM boot at 160 MHz (320 Mbps) using XIP mode							
Off (1)	On (0)	Off (1)	Off (1)	HyperFlash ROM boot at 80 MHz using XIP mode										
Off (1)	Off (1)	On (0)	Off (1)	eMMC boot at 50 MHz x8 bus widths using DMA										
Off (1)	Off (1)	Off (1)	Off (1)	SCIF downloading mode										
Other than above		Setting prohibited												

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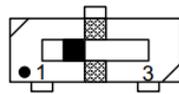
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### 2.2.2. SW57 (HyperFlash Memory/SPI Flash Memory) Specifications

The combination of settings of the SW57 and SW13 slide switches and the level of a signal from the MAX10 FPGA (U37) determine the device to be connected to the QSPI0 and QSPI1 pins of the R-Car V4H. For the combinations of the signal level and switch settings, see Table 2.6. SW57 selects the device to be connected to the QSPI0 pins of the R-Car V4H. When SW57 is set to the pin 1 side, the QSPI0 pins are connected to the HyperFlash memory (U26). When SW57 is set to the pin 2 position (neutral), the QSPI0 pins are connected to the SPI flash memory (U6) or EX-SPI connector (CN3). When SW57 is set to the pin 3 side, the level of a signal output by the MAX10 FPGA (U37) determines the device to be connected to the QSPI0 pins. The following shows the initial setting at shipment.

[SW57]



Function	Pin 1 side	Pin 2 position (neutral)	Pin 3 side
QSPI0 connection	<b>HyperFlash memory (U26)</b>	SPI flash memory (U6) or EX-SPI connector (CN3)	Depends on the level of a signal from the MAX10 FPGA (U37)

**Figure 2.2.2 SW57 Settings**

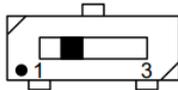
**Table 2.5 Selection of QSPI0 Connection**

Setting	Functions
Pin 1 side	<ul style="list-style-type: none"> <li>The HyperFlash memory (U26) is connected to the QSPI0 pins of the R-Car V4H. (Initial setting)</li> <li>The OE# signal of the SN74CB3Q3245 bus switch (U27) goes to the high level.</li> </ul>
Pin 2 position (neutral)	<ul style="list-style-type: none"> <li>The SPI flash memory (U6) or EX-SPI connector (CN3) is connected to the QSPI0 pins of the R-Car V4H.</li> <li>The OE# signal of the SN74CB3Q3245 bus switch (U27) goes to the low level.</li> </ul>
Pin 3 side	<ul style="list-style-type: none"> <li>The level of the QSPI_SW_SEL signal from the MAX10 FPGA (U37) determines the device to be connected to the QSPI0 pins.</li> <li>[QSPI_SW_SEL == high level] <ul style="list-style-type: none"> <li>The HyperFlash memory (U26) is connected.</li> </ul> </li> <li>[QSPI_SW_SEL == low level] <ul style="list-style-type: none"> <li>The SPI flash memory (U6) or EX-SPI connector (CN3) is connected.</li> </ul> </li> </ul>

### 2.2.3. SW13 (SPI Flash Memory/EX-SPI Connector) Specifications

The combination of settings of the SW57 and SW13 slide switches and the level of a signal from the MAX10 FPGA (U37) determine the device to be connected to the QSPI0 and QSPI1 pins of the R-Car V4H. For the combinations of the signal level and switch settings, see Table 2.6. When SW57 is selecting connection to the SPI flash memory (U6) or EX-SPI connector (CN3), SW13 selects the device to be connected to the QSPI0\_SSL pin of the R-Car V4H. When SW13 is set to the pin 1 side, the QSPI0\_SSL pin is connected to the SPI flash memory (U6). When SW13 is set to the pin 3 side, the pin is connected to the EX-SPI connector (CN3). The following shows the initial setting at shipment.

[SW13]



Function	Pin 1 side	Pin 3 side
QSPI0_SSL connection	<b>SPI flash memory (U6)</b>	EX-SPI connector (CN3)

**Figure 2.2.3 SW13 Settings**

**Table 2.6 Device Selection of QSPI0 and QSPI1**

SW57	QSPI_SW_SEL from FPGA	SW13	Device Connected to the QSPI0 and QSPI1
Neutral	-	Pin 3	EX-SPI connector (CN3)
Neutral	-	Pin 1	512-Mbit SPI flash memory (U6)
Pin 1	-	-	<b>512-Mbit HyperFlash memory (U26) (Initial setting)</b>
Pin 3	Driven low	Pin 3	EX-SPI connector (CN3)
Pin 3	Driven low	Pin 1	512-Mbit SPI flash memory (U6)
Pin 3	Driven high	Pin 1	512-Mbit HyperFlash memory (U26)

-: Don't care.

## 8.3 Download

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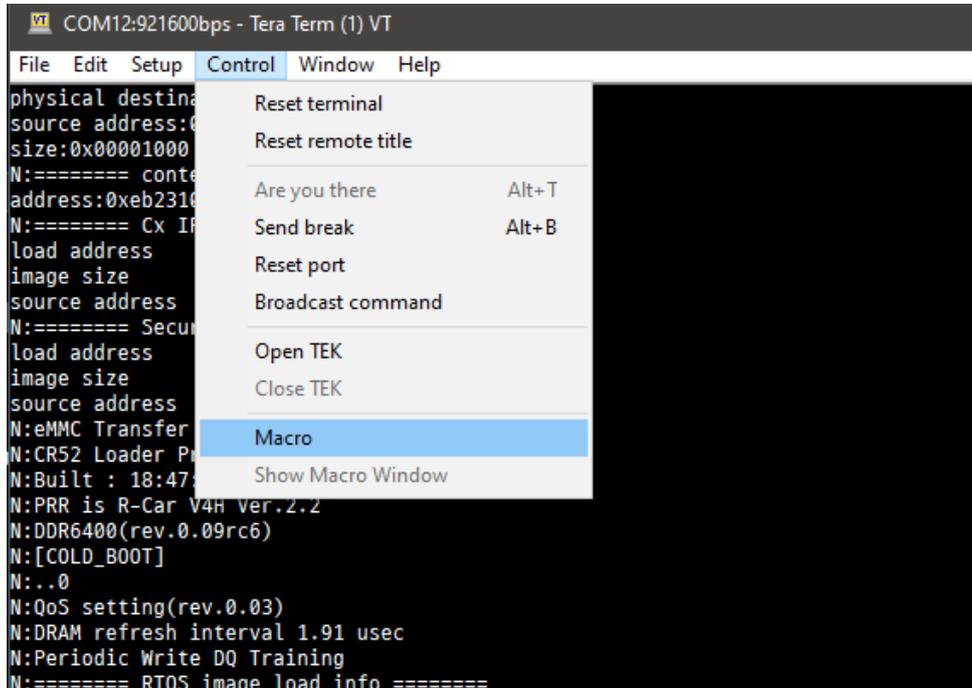
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```

SCIF Download mode (w/o verification)
(C) Renesas Electronics Corp.

-- Load Program to RT-SRAM -----
please send !

```



COM12:921600bps - Tera Term (1) VT

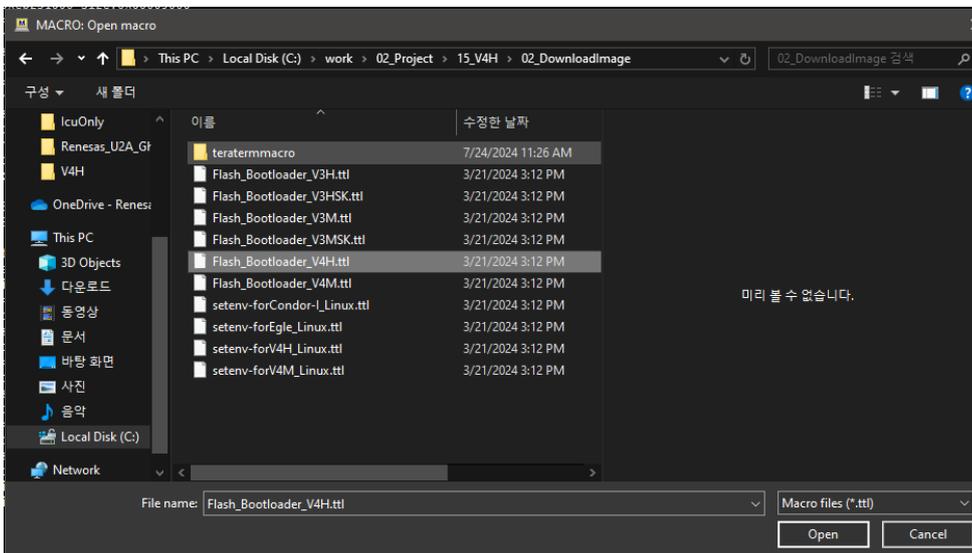
File Edit Setup Control Window Help

- Reset terminal
- Reset remote title
- Are you there Alt+T
- Send break Alt+B
- Reset port
- Broadcast command
- Open TEK
- Close TEK
- Macro**
- Show Macro Window

```

physical destination
source address:0
size:0x00001000
N:===== conte
address:0xeb2310
N:===== Cx IF
load address
image size
source address
N:===== Secur
load address
image size
source address
N:===== MMC Transfer
N:CR52 Loader Pr
N:Built : 18:47
N:PRR is R-Car V4H Ver.2.2
N:DDR6400(rev.0.09rc6)
N:[COLD_BOOT]
N:..0
N:QoS setting(rev.0.03)
N:DRAM refresh interval 1.91 usec
N:Periodic Write DQ Training
N:===== RTOS image load info =====

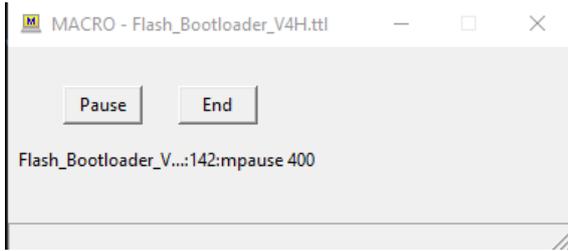
```



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```

COM12:921600bps - Tera Term (1) VT
File Edit Setup Control Window Help
eMMC Sector Cnt : H'0 - H'0000FBFF
-----
Select area(0-2)>1
-- Boot Partition 1 Program -----
Please Input Start Address in sector :0000
Please Input Program Start Address : E2100000
Work RAM(H'50000000-H'57FFFFFF) Clear...
Please send ! (Motorola S-record)
SAVE -eMMC.....
EM_W Complete!
>em_w
EM_W Start -----
-----
Please select,eMMC Partition Area.
0:User Partition Area   : 31080448 KBytes
  eMMC Sector Cnt : H'0 - H'03B47FFF
1:Boot Partition 1     : 32256 KBytes
  eMMC Sector Cnt : H'0 - H'0000FBFF
2:Boot Partition 2     : 32256 KBytes
  eMMC Sector Cnt : H'0 - H'0000FBFF
-----
Select area(0-2)>1
-- Boot Partition 1 Program -----
Please Input Start Address in sector :a000
Please Input Program Start Address : 46400000
Work RAM(H'50000000-H'57FFFFFF) Clear...
Please send ! (Motorola S-record)
SAVE -eMMC.....
EM_W Complete!
>em_w
EM_W Start -----
-----
Please select,eMMC Partition Area.
0:User Partition Area   : 31080448 KBytes
  eMMC Sector Cnt : H'0 - H'03B47FFF
1:Boot Partition 1     : 32256 KBytes
  eMMC Sector Cnt : H'0 - H'0000FBFF
2:Boot Partition 2     : 32256 KBytes
  eMMC Sector Cnt : H'0 - H'0000FBFF
-----
Select area(0-2)>1
-- Boot Partition 1 Program -----
Please Input Start Address in sector :ac00
Please Input Program Start Address : 50000000
Work RAM(H'50000000-H'57FFFFFF) Clear...
Please send ! (Motorola S-record)
SAVE -eMMC.....
EM_W Complete!
>

```

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### 8.3.1 MCAL Download

만약 MCAL 의 핵사파일을 다운로드 하고싶으면 아래와 같이 핵사 파일 이름을 변경하여 다운로드 하면 된다.

**Step 3:** Add the MCAL Sample Application into corresponding RCar <DeviceName> IPL package

- CR52 domain:

Rename 'App\_<MSN>\_<DeviceName>\_Sample.srec' to 'dummy\_rtos.srec' and replace 'dummy\_rtos.srec' in RCar <DeviceName> IPL package.

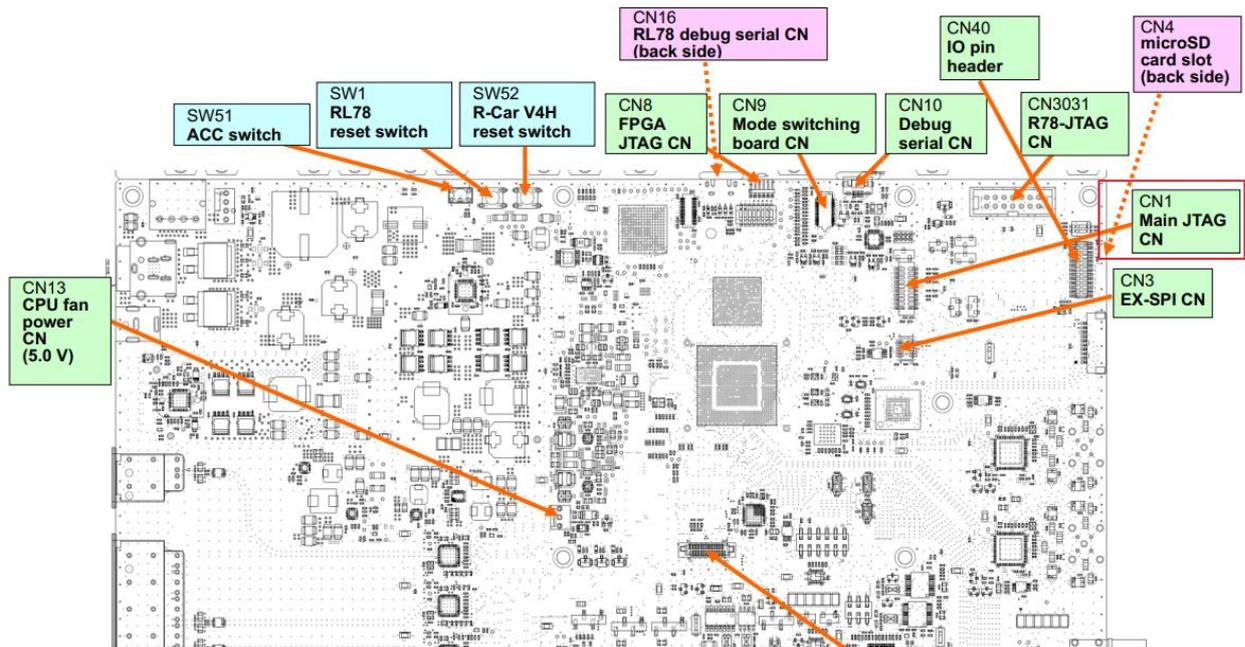
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## 9 TRACE32 사용

### 9.1 하드웨어 구성

#### 1.1. Locations of Connectors on the White Hawk Board



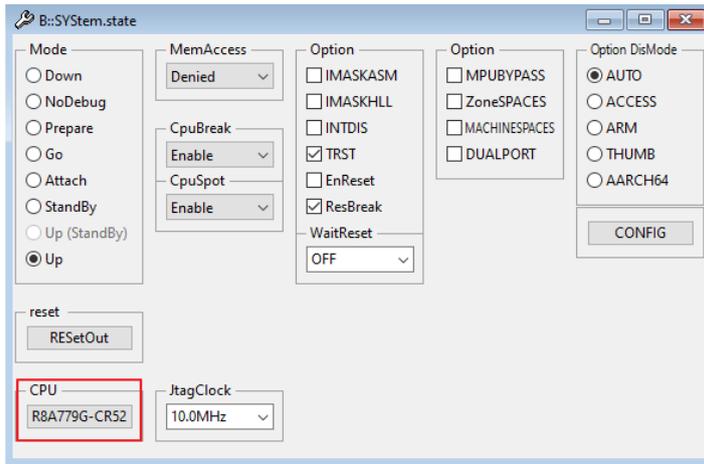
TRACE32 를 Main JTAG CN 에 연결한다

### 9.2 Trace 32 Connection method

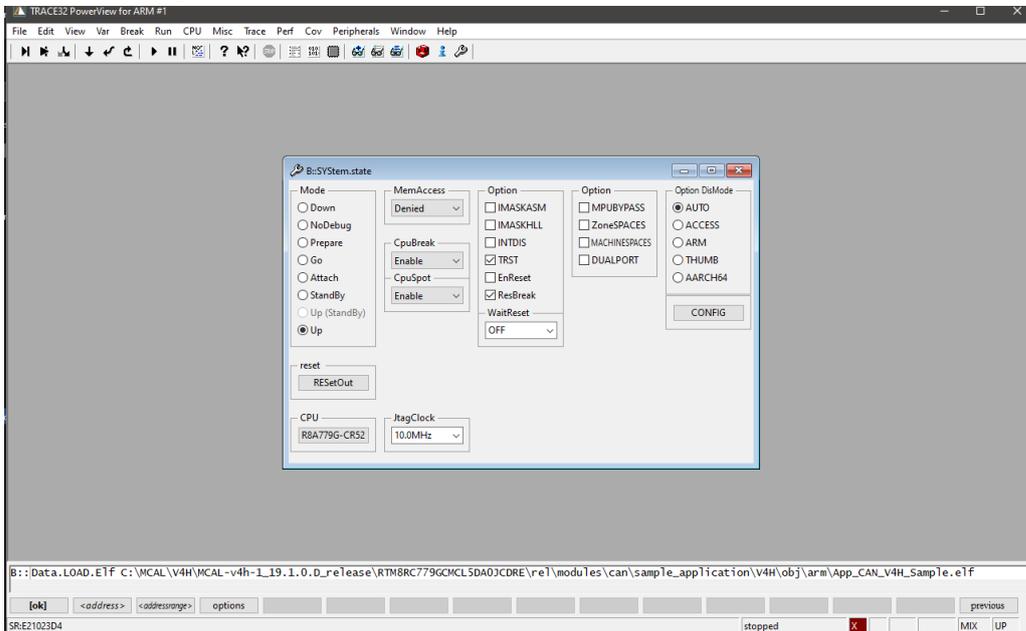
1. Connection (ex: warm reset script)

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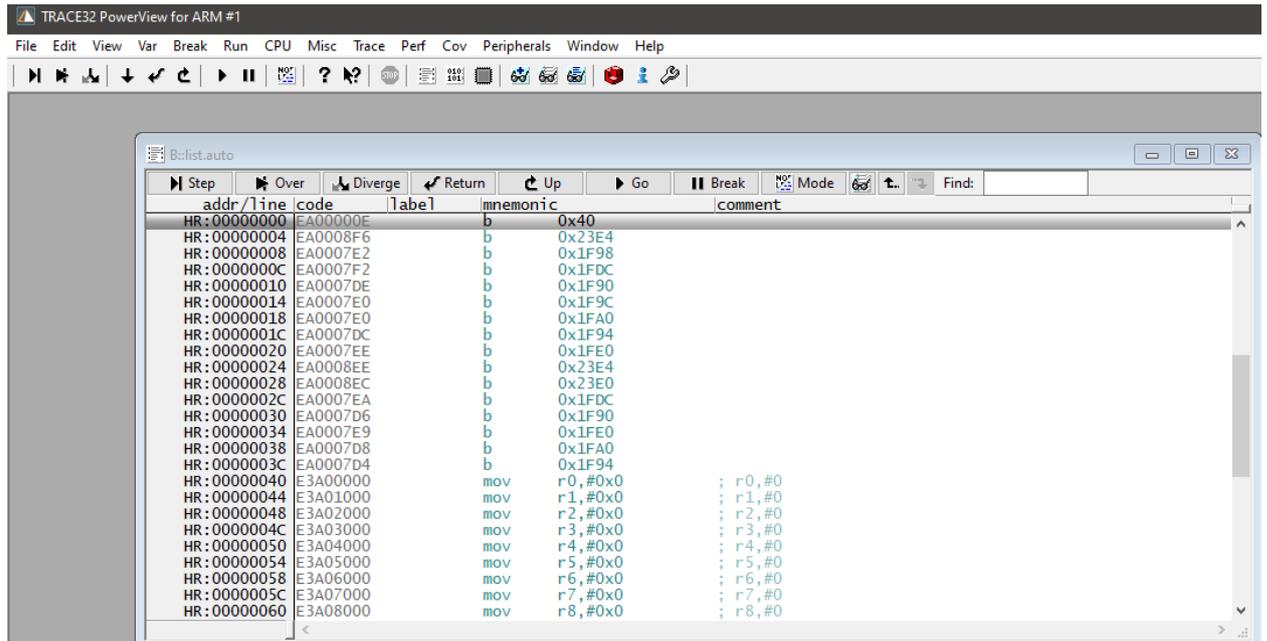
2. Attached 停止 halt
3. Elf Loading



4. Warm reset script

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5. Go main (Enter)

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# 10 Booting Sequence

## 10.1 Boot Rom

RCAR/V4H 의 내부 144Kbytes Secure Rom 을 갖고 있습니다.

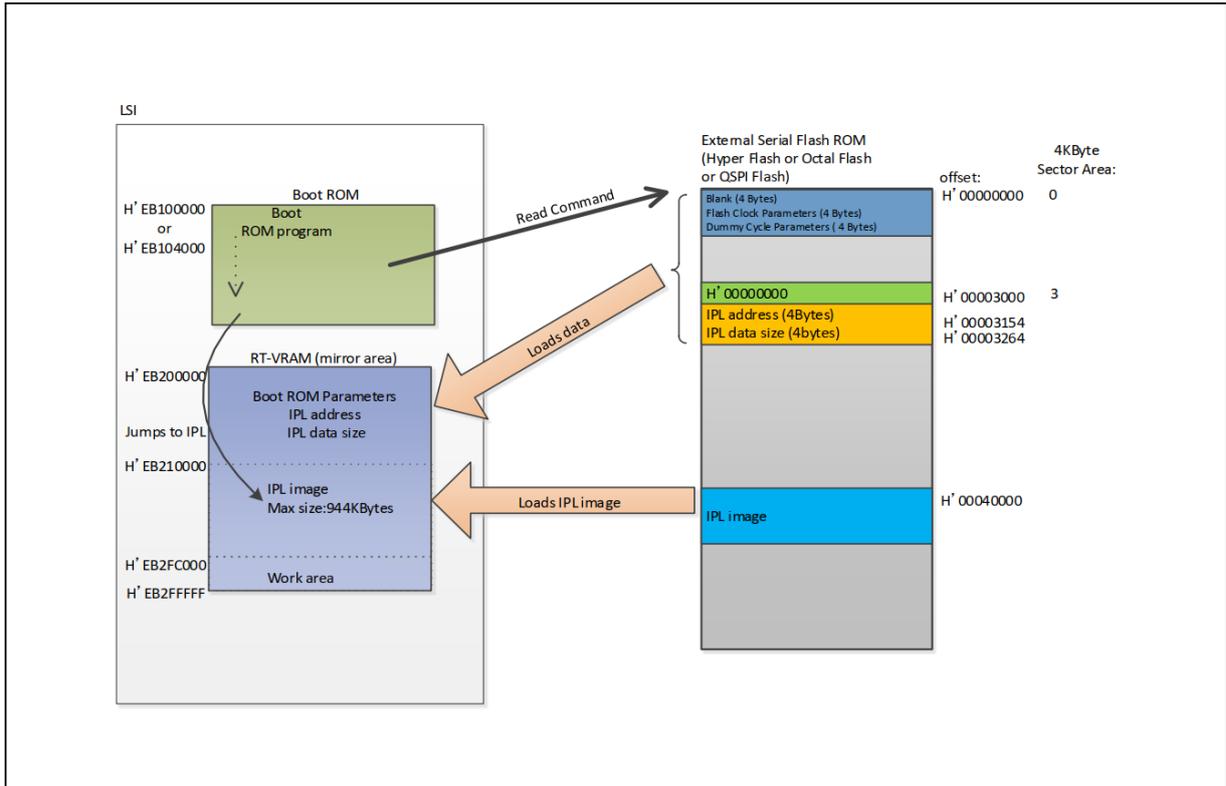


Figure 31.5 IPL transfer and Program image

이 boot Rom 의 프로그램은 MD 핀에 따라 자동으로 부팅이 결정된다.  
 기본적으로 1st IPL 을 Loading 하는 역할을 한다.

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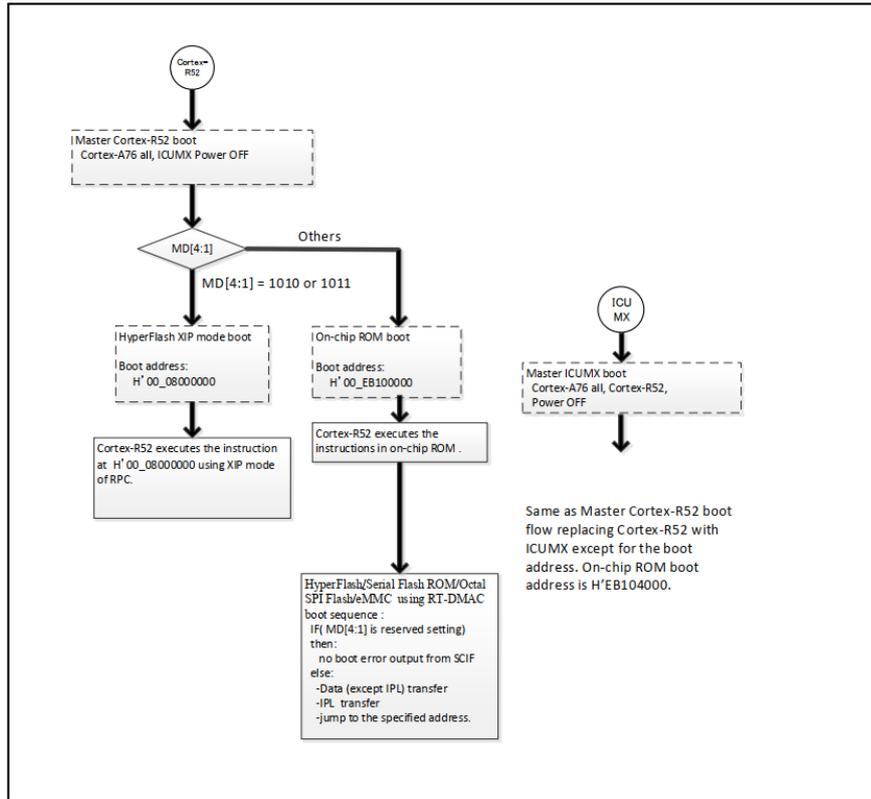


Figure 31.3 Cortex-R52, ICUMX boot operation overview

## 10.2 1<sup>st</sup> IPL (ICUMX IPL)

ICUMX IPL 은 BootROM 프로그램에 의해 로드되고 실행됩니다. ICUMX IPL 은 외부 플래시 메모리에서 바이너리 이미지(G4MH 프로그램, ICUMH 프로그램, RTOS, CX 2nd IPL, CA 프로그램 및 Secure FW)를 로드하고 인증서를 사용하여 로드된 이미지의 무결성 검사를 실행합니다. ICUMX IPL 이 바이너리 이미지의 무결성 검사에 성공하면 각 CPU 에 대한 바이너리 이미지를 부팅합니다.

ICUMX IPL 의 구조는 아래와 같다.

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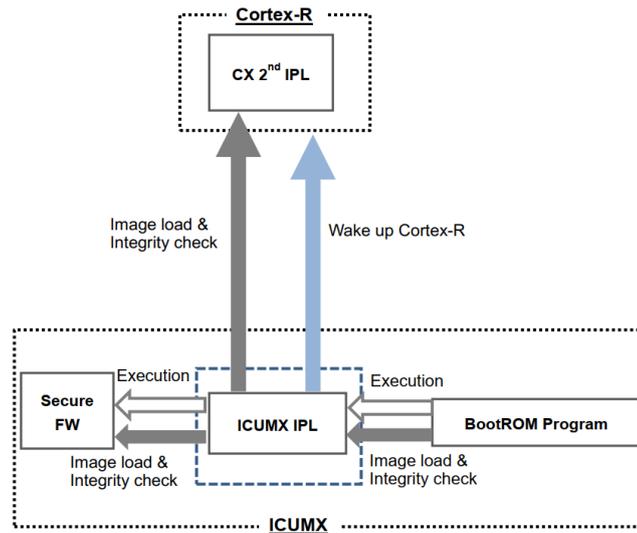


Figure 1-2 Scope of the Internal Program of ICUMX IPL (for V4H/V4M)

ICUMX IPL loads a binary image to RAM (RT-SRAM, RT-VRAM \*1, System RAM, SDRAM or Code SRAM) from external flash memory.

Binary images loaded by ICUMX IPL are shown below.

- Key certificate
- Cert header
- G4MH program image \*2
- ICUMH program image
- RTOS
- CX 2nd IPL \*3
- CA Program #[X] \*4
- Secure FW
- Secure data \*5
- Certificates of each binary images. \*6

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R-Car V4H R-Car V4M

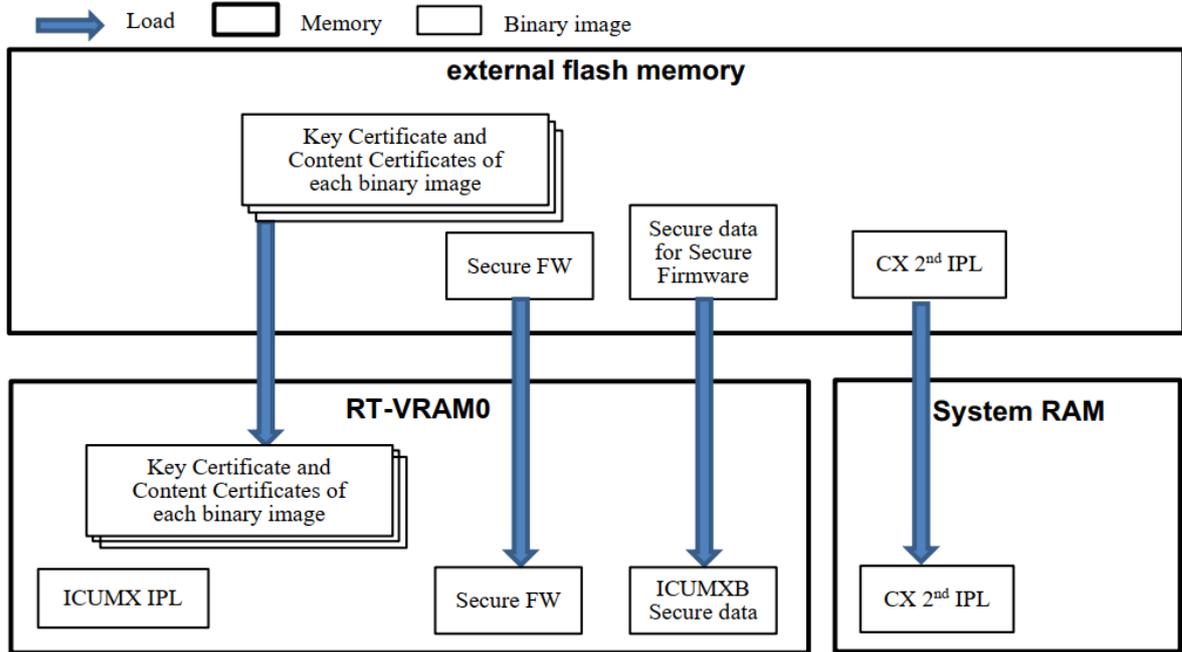


Figure 1-6 Data flow of a binary image (for V4H/V4M)

기본적인 시퀀스는 아래와 같다. Boot Rom 부팅이 완료되고 ICUMX의 프로그램을 RT-VRAM0에 로딩하면 아래와 같은 시퀀스가 시작된다.

R-Car V4H R-Car V4M

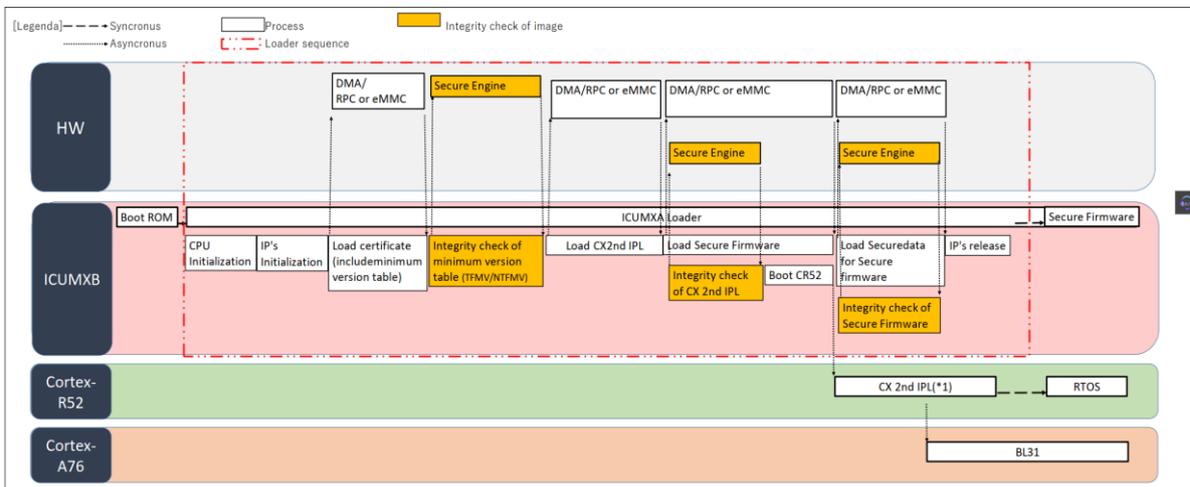


Figure 3-12 Sequence of ICUMX IPL for V4H / V4M (load target is CX 2nd IPL)

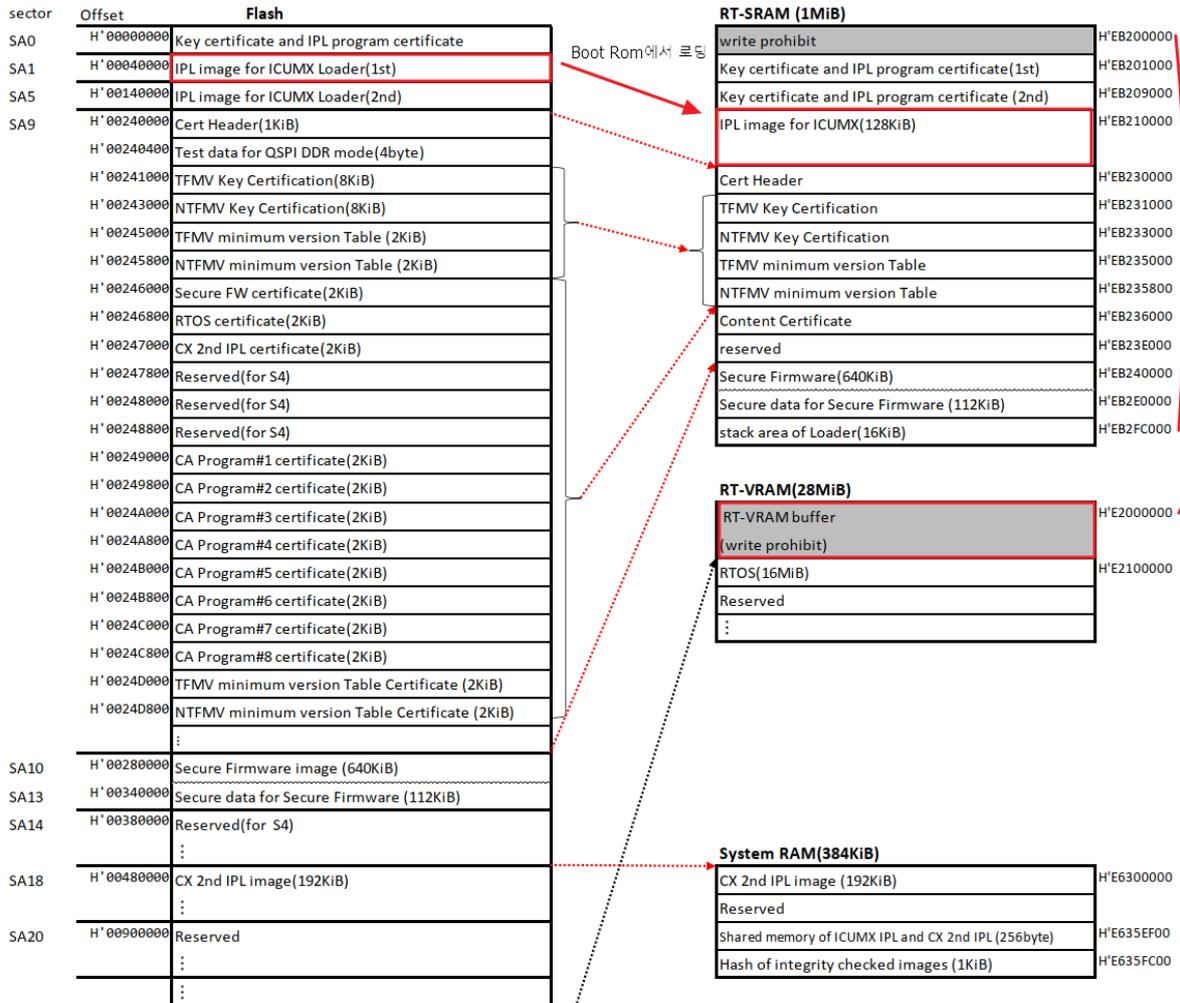
기본적인 Memory Area는 아래와 같다.

Boot Rom에서 로딩이 완료된 IPL Image가 실행되는 과정이다.

모든 초기화 루틴 및 로딩이 완료되면 CR 코어를 깨우고 Secure Firmware를 수행한다.

- After transferring the binary image of RTOS to RT-VRAM, ICUMX IPL boots up the Cortex-R and executes RTOS on Cortex-R.
- After transferring the binary image 'Secure FW' 'Secure data for Secure Firmware' and all ICUMX IPL processing is finished, ICUMX IPL executes Secure FW.
- ICUMX IPL jumps the program counter to Secure FW entry point. The entry point is the top address of the binary image of Secure FW.

**Memory map when after loading**



RT-VRAM 은 내부에 있는 SRAM 으로서 아래와 같은 Address 를 갖는다.

Address of RT-VRAMs are below:

RT-VRAM0: 0xE000\_0000 to 0xE1BF\_FFFF (up to 28MB)

RT-VRAM1: 0xE200\_0000 to 0xE3BF\_FFFF (up to 28MB)

RT-VRAM0(Only) 은 0xEB20\_0000 주소로 Mirrored 되어 있다.

Only in RT-VRAM0, 1MB of SRAM area (0xE000\_0000 to 0xE00F\_FFFF) are mirrored other area (0xEB20\_0000 to 0xEB2F\_FFFF).

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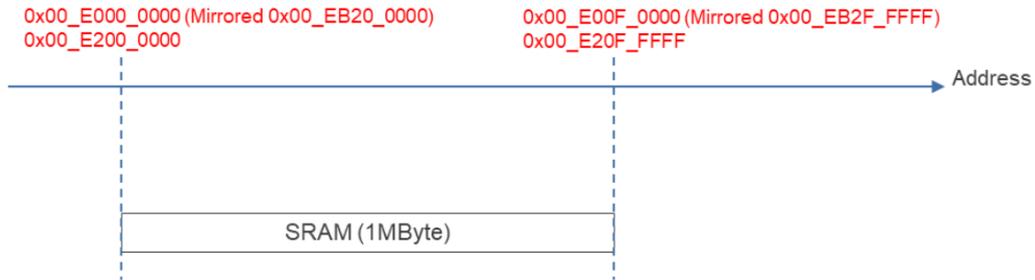


Figure 36.2 Address area of RT-VRAM in Compatible mode

## 10.3 2<sup>nd</sup> IPL (CR52 Core1)

CX 2nd IPL 은 eMMC(이하 "외부 플래시 메모리"라고 함)에서 바이너리 이미지 로딩 기능을 제공합니다.

Table 1-1 Function list of the CX 2<sup>nd</sup> IPL

Functions	Explanation
Hardware initialization	Initialize the configuration and the hardware used by the system.
Display the booting message	Output the message (software version, etc.) to SCIF or HSCIF.
Loading the image	(S4) Load binary images (Secure FW, Trusted OS and Non-Secure OS).
	(V4H/V4M) Load binary images (RTOS, Secure FW and Non-Secure OS).
Starting Secure Monitor	Execute a Secure Monitor binary image after CX 2 <sup>nd</sup> IPL processing was finish.

2<sup>nd</sup> IPL 은 아래와 같은 기본적인 구조를 갖는다.

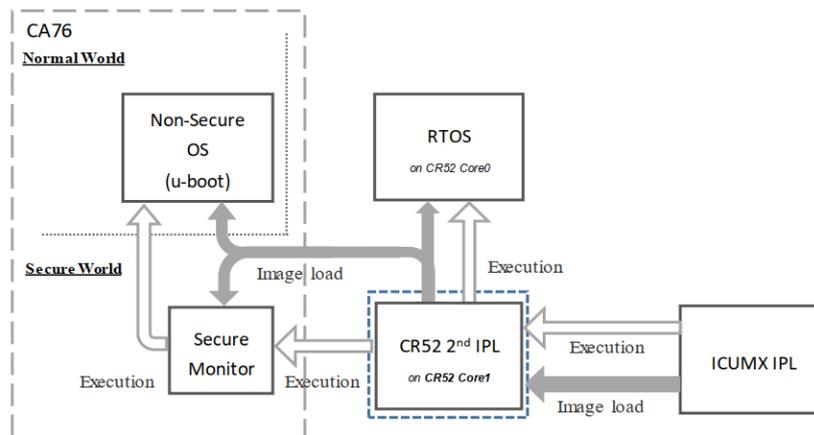


Figure 1-2 Scope of the Internal Program of CX 2<sup>nd</sup> IPL (V4H/V4M)

### 10.3.1 Memory Structure

2<sup>nd</sup> IPL 를 이해하기 위해서는 RAM 의 Mirror Area 에 대한 이해가 필요하다.

RT-VRAM 은 내부에 있는 SRAM 으로서 아래와 같은 Address 를 갖는다.

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Address of RT-VRAMs are below:

RT-VRAM0: 0xE000\_0000 to 0xE1BF\_FFFF (up to 28MB)

RT-VRAM1: 0xE200\_0000 to 0xE3BF\_FFFF (up to 28MB)

RT-VRAM0(Only) 은 0xEB20\_0000 주소로 Mirrored 되어 있다.

Only in RT-VRAM0, 1MB of SRAM area (0xE000\_0000 to 0xE00F\_FFFF) are mirrored other area (0xEB20\_0000 to 0xEB2F\_FFFF).

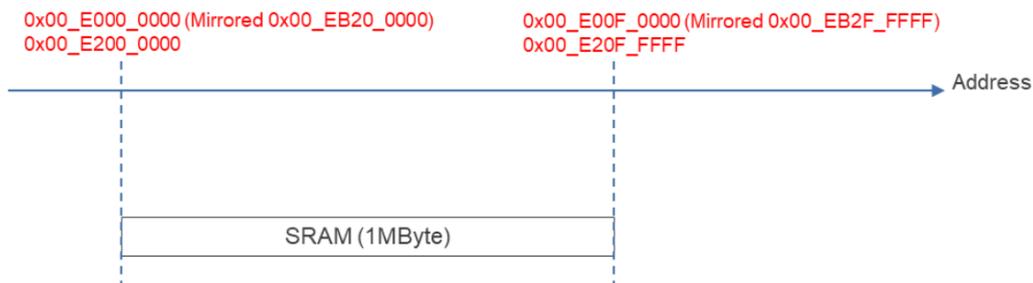


Figure 36.2 Address area of RT-VRAM in Compatible mode

2nd IPL 은 System RAM 에 위치한다.

Table 3-3 Hardware resource (V4H/V4M)

Component	Channel	Purpose	Initialize	Release / Finalize
RT-VRAM1	-	Executing the RTOS.	-	-
SCIF	ch0	Displaying starting message and log message.	-	-
HSCIF	ch0	Displaying starting message and log message.	-	-
SDHI	-	Reading the eMMC.	Yes	Yes
System RAM	-	CX 2 <sup>nd</sup> IPL runs on System RAM. (Top address: H'E6300000, Size: 384KiB)	-	-
LPDDR5-SDRAM	-	Loading programs from eMMC.	-	-

R-Car V4H R-Car V4M

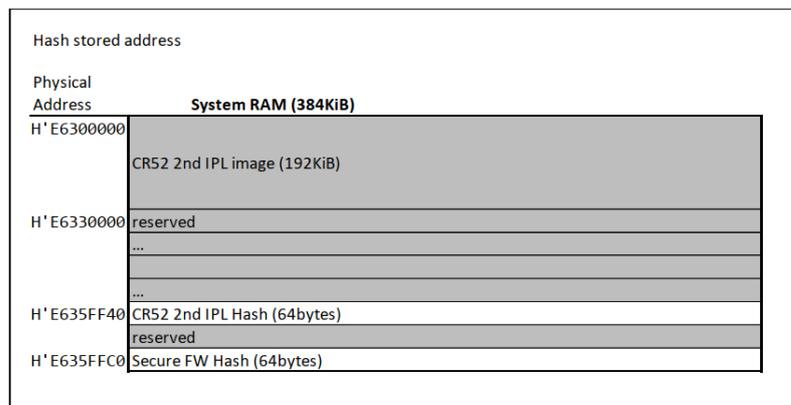


Figure 3-9 Hash storage memory map for V4H/V4M



### 10.3.2 Operation sequence

Figure 3-11 shows sequence of ICUMX IPL in case of load target is CX 2nd IPL of V4H/V4M.

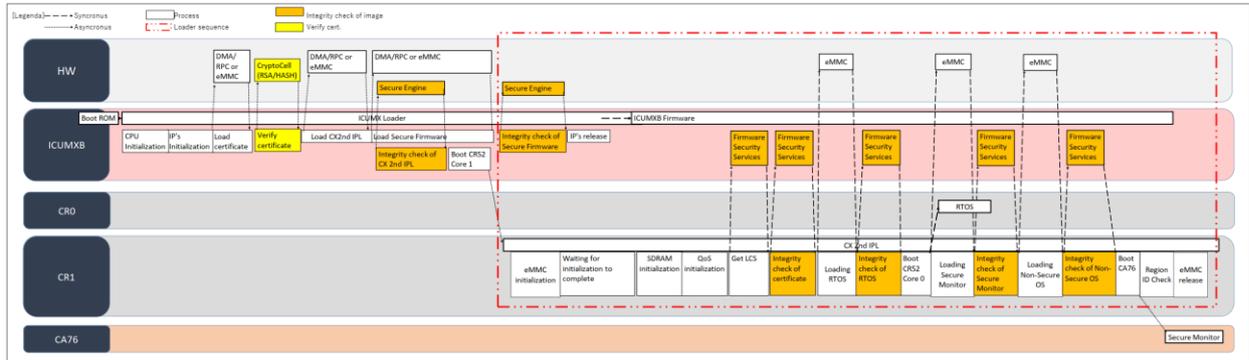


Figure 3-11 Sequence of ICUMX IPL and CX 2<sup>nd</sup> IPL of V4H/V4M

### 10.3.3 Download image address mapping

Table 4-3 Information list of release image when ICUMX IPL loads CX 2<sup>nd</sup> IPL of V4H/V4M (QSPI Flash / HyperFlash)

Filename	Program Top Address	Flash Save Address	Description
bootparam_sa0.srec	H'EB200000 *1	H'000000	ICUMX IPL (Boot parameter)
icumx_loader.srec	H'EB210000	H'040000	ICUMX IPL
cert_header_sa9.srec	H'EB230000	H'240000	ICUMX IPL (Certificate)
dummy_fw.srec	H'EB240000	H'280000	Dummy firmware (Instead of secure firmware)
cr52_loader.srec	H'E6300000	H'480000	CX 2 <sup>nd</sup> IPL (CR)

Filename	Program Top Address*2	eMMC Save Partition	eMMC Save Sectors *1	Description
dummy_rtos.srec	H'E2100000	boot partition1	H'0000	Dummy RTOS (Instead of CR main OS)
AArch64_Dummy_CA76_Program.srec	H'46400000*3	boot partition1	H'A000	Dummy Secure monitor (Instead of Secure monitor or BL31)
AArch64_Dummy_CA76_Program2.srec	H'50000000*3	boot partition1	H'AC00	Dummy U-Boot (Instead of U-Boot)

Note \*1) 1 sector is 512 bytes.

Note \*2) Program Top Address must be 512 bytes boundary.

Note \*3) In case of build option 'ACC\_PROT\_ENABLE=1', Program Top Address is offset H'20\_0000000.

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### 10.3.4 CR Core Booting

기본적으로 SDK에서는 아래와 같이 CR0, CR1이 부팅되고 있다.

CR52RSTCTRL00	00000000	CR52RST	0: All Cortex-R52 resets are negated
CR52RSTCTRL01	00000000	CR52RST	0: All Cortex-R52 resets are negated
CR52RSTCTRL02	00000000	CR52RST	0: All Cortex-R52 resets are negated
CR52RSTCTRL03	00000000	CR52RST	0: All Cortex-R52 resets are negated
CR52RSTCTRL10	00000000	CR52RST	0: All Cortex-R52 resets are negated
CR52RSTCTRL11	00000000	CR52RST	0: All Cortex-R52 resets are negated
CR52RSTCTRL12	00000000	CR52RST	0: All Cortex-R52 resets are negated
CR52RSTCTRL13	00000000	CR52RST	0: All Cortex-R52 resets are negated
CR52RSTCTRL20	00000001	CR52RST	1: All Cortex-R52 resets are asserted
CR52RSTCTRL21	00000001	CR52RST	1: All Cortex-R52 resets are asserted
CR52RSTCTRL22	00000001	CR52RST	1: All Cortex-R52 resets are asserted
CR52RSTCTRL23	00000001	CR52RST	1: All Cortex-R52 resets are asserted

이는 IPL(ICUMX)에서 부팅 여부를 결정할 수 있습니다.

uint32\_t loader\_main(void) 함수 내부에 아래와 같이 arm\_cpu\_on 함수를 통해 Reset Register를 컨트롤한다.

```

#ifdef ICUMX
#elif (CA_LOAD_TYPE == BL31)
/* Authenticate of RTOS */
rom_secureboot(is_verify, &li[RTOS_ID]);

/* boot CR */
arm_cpu_on(RCAR_PWR_TARGET_CR, li[RTOS_ID].boot_addr);

/* The CA image to boot is CA program#1. */
boot_ca_id = CA_OPTIONAL_ID;

```

MCAL 패키지에도 아래와 같이 C 코드로 Wakeup 코드를 제공한다.

```

#ifdef CR52_MULTICORE_SUPPORT
void CR52_Wakeup(uint32 core_id, uint32 boot_addr)
{
/*TODO: Check whether core is not woken up yet*/
/*Set Boot Address*/
*((volatile uint32 *) (APMU_CR52BARP(core_id))) = (uint32)(boot_addr | CR_VLD_BARP);
*((volatile uint32 *) (APMU_CR52BARP(core_id))) = (uint32)(boot_addr | CR_VLD_BARP | CR_BAREN_VALID);
/*Wake up core*/
EXECUTE_SYNCI();

/* CR reset. */
*((volatile uint32 *) APMU_CR52RSTCTRL(core_id)) &= ~(CR_RST_BIT);
}
#endif

```

해당 레지스터는 아래와 같이 APMU에서 제어한다.

## 10. Advanced Power Management Unit

### 10.1 Overview

The Advanced Power Management Unit (APMU) is a module to control power supply and clock supply to the AP-System Core. It also provides the reset vector base address for AP-System Core and Realtime Core.

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## 10.4 RT-VRAM Configuration

RT-VRAM 은 compatible Mode 와 Extended Mode 를 제공한다.

Virtual buffer configuration Register for RTVRAM[k](VBUF_CFG_[k])	RT_VRAM[k]	H'6504	8	8	CACHE_MODE	B'0	R/W	Specifies the number of way, 0: 4-way 1: 8-way This parameter shall be set in compatible mode. Changing this parameter in extended mode is prohibited.
Virtual buffer configuration Register for RTVRAM[k](VBUF_CFG_[k])	RT_VRAM[k]	H'6504	7	3	-	All 0	R	Reserved These bits are always read as 0. The write value should always be 0.
Virtual buffer configuration Register for RTVRAM[k](VBUF_CFG_[k])	RT_VRAM[k]	H'6504	2	0	VBUF_SIZE[2:0]	0	R/W	Specifies size of the virtual buffer, 0: 4M 1: 8M 2: 12M 3: 16M 4: 20M 5: 24M 6: 28M 7: setting prohibited This parameter shall be set in compatible mode. Changing this parameter in extended mode is prohibited.

기본적으로 RT-VRAM1 은 Extended Mode 로 설정되어 있다.

```

59: void rtvram_extendmode(void)
60: {
61: #if (RTVRAM_EXTEND == RTVRAM_EXTEND_ENABLE)
62:     uint32_t reg;
63:     uint32_t loop;
64:
65:     /* Set each 4MB from the top of SDRAM as the buffer area of RT-VRAM. */
66:     for(loop = 0; loop < RTVRAM_VBUF_NUM; loop++)
67:     {
68:         mem_write32(get_vbuf_baddr_addr(loop), (uint32_t)((SDRAM_40BIT_ADDR_TOP + (RTVRAM_VBUF_AREA_SIZE * loop)) >> 16U));
69:     }
70:
71:     reg = mem_read32(RTVRAM_VBUF_CFG);
72:     reg |= (RTVRAM_VBUF_CFG_CACHE_MODE_8WAY | RTVRAM_VBUF_CFG_VBUF_SIZE_28M); /* Cache Mode: 8-way, VBF size: 28M */
73:     mem_write32(RTVRAM_VBUF_CFG, reg);
74:
75:     /* Set at the end */
76:     mem_write32(RTVRAM_EXT_MODE, RTVRAM_EXT_MODE_EXT); /* Change from Compatible Mode to Extended Mode */
77:
78:     syncm();
79: #endif
80: } « end rtvram_extendmode »
81: /* End of function rtvram_extendmode(void) */

```

Base Address Name	Base Address
RT_VRAM0	H'FFE90000
RT_VRAM1	H'FFEC0000

RT-VRAM 의 구조는 아래와 같다.

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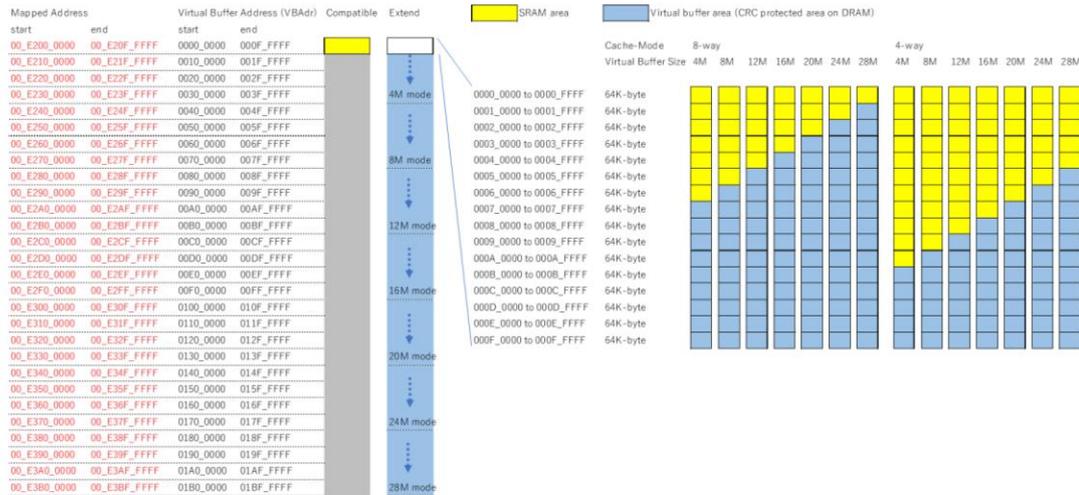


Figure 36.4 The size of SRAM area and Virtual buffer area in the first 1MB area in Extended Mode

Extend RT-VRAM from 1MiB to 28MiB. Valid address of RT-VRAM is 0xE2100000 – 0xE3BFFFFFF. **The top 1MiB of RT-VRAM (0xE2000000 – 0xE20FFFFF) become reserved area (cache area of RTVRAM).**

Extended RT-VRAM area's actual area is 0x40000000 – 0x41BFFFFFF on SDRAM. So, this area on SDRAM become reserved area.

## 10.5 RGID

모든 메모리는 접근권한이 있는 Core 에 한해서만 접근을 허용한다.  
V4H 의 경우 아래와 같은 Region ID 를 갖고 있다.

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R-Car V4H

**Table 1-9 An example RGID value for V4H Master I/F**

RGID	Member	Purpose
0	ICUMX	Secure FW
1	CR52, Slave(CAN-FD, Flexray, THS, CRC)	ICCOM, Zepher, MCAL
2	Application Domain (Cortex-A76) Cluster0 *2	Area accessed by software processes managed by the OS, such as OS/Processes. Normal heaps are also included. Peripherals that share memory areas managed by the OS are mapped here.
	Application Domain (Cortex-A76) Cluster1 *2	
	Ether	
	PCle	
3	Debug	Debug
4	Application Domain (Cortex-A76) Cluster0 *2	This area is controlled via OSAL and the memory handled is also allocated via OSAL. The CV-related IMR, CSI/VIN, ISP, DOF, SMD-PS/POST, IMP (including VDSP) are mapped here.
	Application Domain (Cortex-A76) Cluster1 *2	
	IMR	
	CSI/VIN	
	ISP	
	DOF	
	SMD-PS	
	POST	
5	Application Domain (Cortex-A76) Cluster0 *2	An area that is controlled via OSAL and the memory handled is also allocated via OSAL.
	Application Domain (Cortex-A76) Cluster1 *2	
	VCP4L	
14	RT-VRAM	-

부팅 파트에서는 ICUMX, CR52 에 관련된 부분을 집중적으로 기술한다.

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### 10.5.1 Memory Matrix for RGID

R-Car V4H

Table 1-12 Memory access protection setting for R-Car V4H

Memory	Top address (physical)	Bottom address (physical)	Attribute	Region ID														
				0		1		2		3		4		5		14*5		
				R	W	R	W	R	W	R	R	R	W	R	W	R	W	
RT-SRAM (Area0) *1	0xE0000000	0xE003FFFF	N	✓	✓	✓	-	-	-	-	-	-	-	-	-	-	-	-
RT-SRAM (Area1) *1	0xE0040000	0xE00FFFFFF	S	✓	✓	-	-	-	-	-	-	-	-	-	-	-	-	-
RT-VRAM1 (Area0)	0xE2000000	0xE200FFFF	N	✓	-	✓	✓	-	-	-	-	-	-	-	-	-	-	-
RT-VRAM1 (Area1)	0xE2010000	0xE20FFFFFF	N	-	-	-	-	-	-	-	✓	✓	-	-	-	-	✓	✓
RT-VRAM1 (Area2)	0xE2100000	0xE3BFFFFFF	N	✓	*6	✓	✓	-	✓	-	-	-	-	-	-	-	-	-
System RAM(Area0)	0xE6300000	0xE635DFFF	N	✓	*4	✓	✓	-	-	-	-	-	✓	✓	✓	✓	-	-
System RAM(Area1)	0xE635E000	0xE635FFFF	N	✓	✓	✓	✓	-	-	-	-	-	✓	✓	✓	✓	-	-
System RAM(Area2)	0xE6360000	0xE63FFFFFF	N	✓	✓	-	-	-	-	-	-	-	✓	✓	✓	✓	-	-
SDRAM (Area0) *2	0x040000000	0x0401BFFFFFF	N	-	-	-	-	-	-	-	✓	✓	-	-	-	-	✓	✓
SDRAM (Area1) *2	0x0401C00000	0x0401CFFFFFF	N	✓	✓	✓	✓	-	-	-	-	-	-	-	-	-	-	-
SDRAM (Area2) *2	0x0401D00000	0x04063FFFFFF	N	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	-
SDRAM (Area3) *2*3	0x0406400000	0x040643FFFF	S	*6	*6	-	-	✓	✓	-	-	-	-	-	-	-	-	-
SDRAM (Area4) *2	0x0406440000	0x0407FBFFFF	N	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	-	-
SDRAM (Area5) *2	0x0407FC0000	0x0407FFFFFF	N	✓	✓	✓	✓	-	-	-	-	-	-	-	-	-	-	-
SDRAM (Area6) *2	0x0408000000	0x041DBFFFFFF	N	*6	*6	-	-	✓	✓	-	-	-	-	-	-	-	-	-
SDRAM (Area7) *2	0x041DC00000	0x041FFFFFFF	N	-	-	-	-	-	-	-	-	-	✓	-	-	-	-	-
SDRAM (Area8) *2	0x0420000000	0x043FFFFFFF	N	-	-	✓	✓	-	-	-	-	-	-	-	-	-	-	-
SDRAM (Area9) *2	0x0440000000	0x045FFFFFFF	N	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
SDRAM (Area10) *2	0x0460000000	0x047FFFFFFF	N	-	-	-	-	-	-	-	-	-	✓	-	-	-	-	-
SDRAM (Area11)	0x0480000000	0x04FFFFFFF	N	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
SDRAM (Area12)	0x0500000000	0x05FFFFFFF	N	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
SDRAM (Area13)	0x0600000000	0x06FFFFFFF	N	-	-	-	-	✓	✓	-	-	-	-	-	-	-	-	-

legend ... 'S': Secure 'N': Non-Secure 'R': Read 'W': Write '✓': permit '⋄': prohibit

Note\*1) RT-VRAM0 is mirroring to 0xEB200000. RT-SRAM is same as RT-VRAM0.

Note\*2) SDRAM 0x0400000000-0x047FFFFFFF is mirroring to 0x400000000-0xBFFFFFFF.

Note\*3) Attribute setting is done by CX 2<sup>nd</sup> IPL.

Note\*4) Give RGID0 writing privilege only when loading CX 2<sup>nd</sup> IPL.(Refer to 1.4.1 Related Document[11] chapter 6.23.5)

Note\*5) SDRAM(Area0)

Note\*6) It is required privilege when secure boot on CX 2<sup>nd</sup> IPL. Give privilege on ICUMX IPL and remove privilege on CX 2<sup>nd</sup> IPL.

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## 11 인터럽트 GIC(Global Interrupt Controller)

GICD\_IGROUPR1-30 레지스터는 ARM의 GIC (Generic Interrupt Controller)에서 사용되며, 주로 SPI (Shared Peripheral Interrupts)에 대한 그룹을 설정하는 역할을 합니다. 이 레지스터들은 각 SPI가 **Group 0**에 속할지, **Group 1**에 속할지를 결정합니다.

- **SPI (Shared Peripheral Interrupts):** 외부 장치에서 발생하는 인터럽트입니다. 각 레지스터는 32개의 SPI에 해당하는 비트들을 포함합니다.
- **Group 0:** 이 그룹에 속한 인터럽트는 FIQ (Fast Interrupt Request)로 처리될 수 있으며, 일반적으로 중요한 인터럽트로 취급됩니다.
- **Group 1:** Group 1에 속한 인터럽트는 IRQ (Interrupt Request)로 처리됩니다. 이 그룹의 인터럽트는 보통 덜 중요한 용도로 사용됩니다.

Document name:

이 문서의 지적 소유권에 대한 모든 권리는 Renesas에 있으며, 이를 무단 도용, 유출 시 법적 제재를 가할 수 있음을 알려드립니다.  
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## 12 Flash Writer Build

Git Bash 를 실행하여 아래와 같은 화면 출력

```

MINGW64:/c/renesas
ntuser.dat.LOG2
NTUSER.DAT{e71279b3-b852-11ef-98c9-e08f4cd17762}.TM.blf
NTUSER.DAT{e71279b3-b852-11ef-98c9-e08f4cd17762}.TMContainer000000000000000001.regtrans-ms
NTUSER.DAT{e71279b3-b852-11ef-98c9-e08f4cd17762}.TMContainer000000000000000002.regtrans-ms
ntuser.ini
OneDrive/
OneDrive - Renesas Electronics Corporation'/
Pictures/
PrintHood@
Recent@
Saved Games'/
Searches/
SendTo@
smartconfigurator/
Templates@
Videos/
시작 메뉴'@

5139300@KOR-5CG4392H62 MINGW64 ~
$ cd /c/

5139300@KOR-5CG4392H62 MINGW64 /c
$ ls
$Recycle.Bin'/          KOR-5CG4392H62.log      Recovery/                T32/
DF/                     McaI/                  Renesas/                 Users/
Documents and Settings'@ OneDriveTemp/          RenesasPC/              Vector/
DumpStack.log.tmp      pagefile.sys           SMSTSLog/               Windows/
GHS/                   PerfLogs/              swapfile.sys             work/
hiberfil.sys           'Program Files'/      SWSetup/
hp/                    'Program Files (x86)'/ 'System Volume Information'/
inetpub/               ProgramData/           system.sav/

5139300@KOR-5CG4392H62 MINGW64 /c
$ cd renesas

5139300@KOR-5CG4392H62 MINGW64 /c/renesas
$

```

Mingw 가 실행되면 C 드라이브로 이동

```

a5139300@KOR-5CG4392H62 MINGW64 ~
$ cd /c/

a5139300@KOR-5CG4392H62 MINGW64 /c
$ ls
'$Recycle.Bin'/          KOR-5CG4392H62.log      Recovery/                T32/
DF/                     McaI/                  Renesas/                 Users/
'Documents and Settings'@ OneDriveTemp/          RenesasPC/              Vector/
DumpStack.log.tmp      pagefile.sys           SMSTSLog/               Windows/
GHS/                   PerfLogs/              swapfile.sys             work/
hiberfil.sys           'Program Files'/      SWSetup/
hp/                    'Program Files (x86)'/ 'System Volume Information'/
inetpub/               ProgramData/           system.sav/

```

이후 Make 파일이 있는 폴더로 이동

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```

MINGW64:/c/renesas/rcar-xos/v3.33.0/sw_src/renesas/tools/flash_writer/src/v4h
DF/                               McaI/                               Renesas/                               Users/
'Documents and Settings'@         OneDriveTemp/                         RenesasPC/                             Vector/
DumpStack.log.tmp                pagefile.sys                           SMSTSLog/                               Windows/
GHS/                               PerfLogs/                               swapfile.sys                            work/
1 hiberfil.sys                    'Program Files'/'                      SWSSetup/
hp/                               'Program Files (x86)'/'                'System Volume Information'/'
inetpub/                          ProgramData/                             system.sav/

2 a5139300@KOR-5CG4392H62 MINGW64 /c
$ cd renesas

3 a5139300@KOR-5CG4392H62 MINGW64 /c/renesas
$ cd rcar-xos

4 a5139300@KOR-5CG4392H62 MINGW64 /c/renesas/rcar-xos
$ cd v3.33.0

5 a5139300@KOR-5CG4392H62 MINGW64 /c/renesas/rcar-xos/v3.33.0
$ cd sw_src

6 a5139300@KOR-5CG4392H62 MINGW64 /c/renesas/rcar-xos/v3.33.0/sw_src
$ cd renesas

7 a5139300@KOR-5CG4392H62 MINGW64 /c/renesas/rcar-xos/v3.33.0/sw_src/renesas
$ cd tools

8 a5139300@KOR-5CG4392H62 MINGW64 /c/renesas/rcar-xos/v3.33.0/sw_src/renesas/tools
$ cd flash_writer

9 a5139300@KOR-5CG4392H62 MINGW64 /c/renesas/rcar-xos/v3.33.0/sw_src/renesas/tools/flash_writer
$ cd src

10 a5139300@KOR-5CG4392H62 MINGW64 /c/renesas/rcar-xos/v3.33.0/sw_src/renesas/tools/flash_writer/src
$ cd v4h

11 a5139300@KOR-5CG4392H62 MINGW64 /c/renesas/rcar-xos/v3.33.0/sw_src/renesas/tools/flash_writer/src/v4h
$

```

매뉴얼에서 가이드한 내용을 참고하여 아래 커맨드 입력

- Make clean
- Make LSI=V4H

**R-Car V4H**

```
$ make clean
$ make LSI=V4H
```

**Figure 4-3 example of building Flash writer for V4H**

폴더의 형식은 아래와 같다.

Cd /c/ [enter]

Cd /c/renesas/rcar-xos/v3.33.0/sw\_src/renesas/tools/flash\_writer/src/v4h [enter]

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## 13 ICUMX Loader Build

---

Mingw 를 실행하여 make 파일이 있는 폴더로 이동

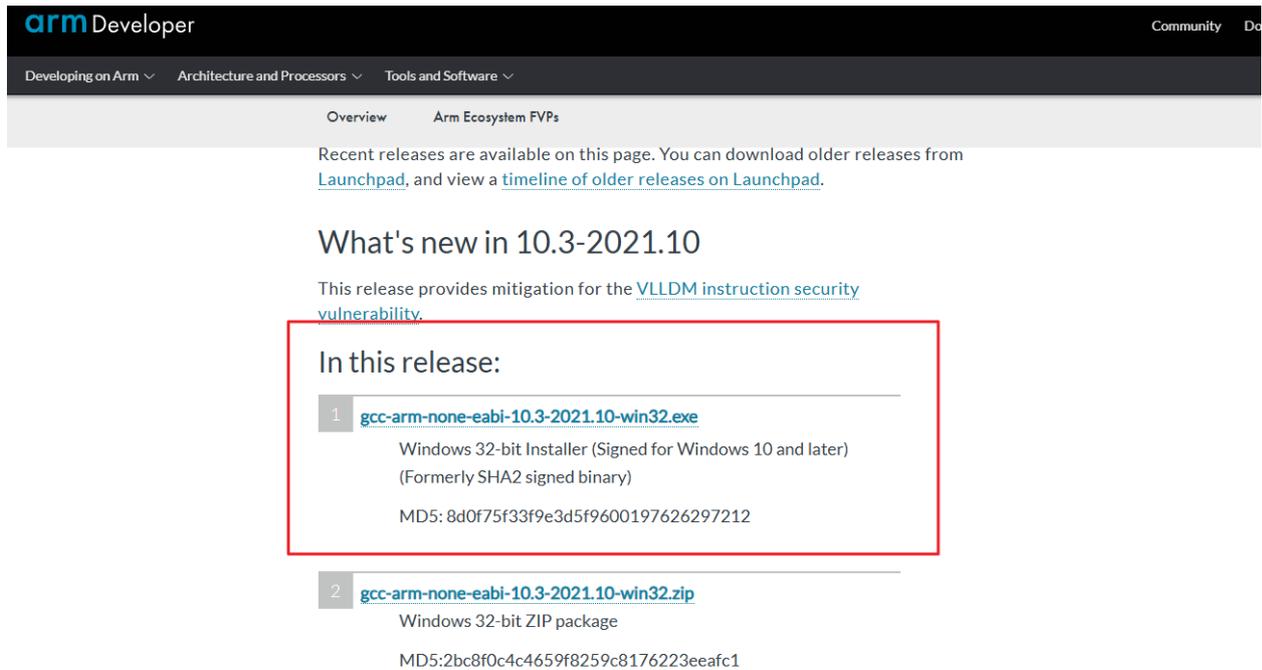
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# 14Cx Loader build

Gcc 를 윈도우 버전으로 설치한다.

<https://developer.arm.com/downloads/-/gnu-rm/10.3-2021.10>



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Recent releases are available on this page. You can download older releases from [Launchpad](#), and view a [timeline of older releases on Launchpad](#).

### What's new in 10.3-2021.10

This release provides mitigation for the [VLLDM instruction security vulnerability](#).

**In this release:**

- [gcc-arm-none-eabi-10.3-2021.10-win32.exe](#)  
Windows 32-bit Installer (Signed for Windows 10 and later)  
(Formerly SHA2 signed binary)  
MD5: 8d0f75f33f9e3d5f9600197626297212
- [gcc-arm-none-eabi-10.3-2021.10-win32.zip](#)  
Windows 32-bit ZIP package  
MD5: 2bc8f0c4c4659f8259c8176223eeafc1

설치시 공백이나 기호가 들어가지 않도록 주의한다.

설치가 완료되면 매뉴얼의 가이드와 같이 컴파일을 진행한다.

## (1) Prepare the GCC compiler

Create a WORK directory. Prepare the GCC compiler according to the following procedure.  
(S4)

```
$ cd $WORK
$ wget https://developer.arm.com/-/media/Files/downloads/gnu-a/\
10.3-2021.07/binrel/gcc-arm-10.3-2021.07-x86_64-aarch64-none-elf.tar.xz
$ tar xvf gcc-arm-10.3-2021.07-x86_64-aarch64-none-elf.tar.xz
```

(V4H/V4M)

```
$ cd $WORK
$ wget https://developer.arm.com/-/media/Files/downloads/gnu-rm/\
10.3-2021.10/gcc-arm-none-eabi-10.3-2021.10-x86_64-linux.tar.bz2
$ tar xvf gcc-arm-none-eabi-10.3-2021.10-x86_64-linux.tar.bz2
```

